

# ***DISTRICT 10***



# ***HANDBOOK***



# *MINNESOTA HOCKEY*

## *Welcome to the 2008-2009 District 10, Minnesota Hockey, USA Hockey Season*

First, I would like to thank all of the volunteers that make District 10 as successful as it is. Without the District 10 Board and the boards of all the Local Associations in District 10, our kids would not have such a great place to skate.

The District 10 Board and the Local Associations have made a strong commitment to the HEP program. This program will continue to be part of Minnesota Hockey with USA Hockey looking at parts of it in the future. With the help of the Local Associations, we can continue to educate players and parents on the rules, the game and proper conduct of all during and after the game.

As parents please look to join your Association as more than a parent. Get involved, volunteer, and join your board. Work with the board to find ways to raise money and recruit new players while keeping the present players skating.

Lets all try to make this a fun and learning year for the kids and coaches. Every time they practice or play a game, they are giving their best. Please cheer them on and let them all know your support is there for them.

Please feel free to contact any person on the District 10 board if you have a question or a problem. If it is an issue associated with a specific league, please try to contact that League Coordinator first.

We are always looking for ways to improve our District, so if you have ideas or comments please write them down and send them to us. We do receive many good ideas, but we are human and may sometimes forget a suggestion someone has told us, so please write them down and send them in. Please be patient with us also, we all have full time jobs too. Most calls and letters are addressed in the evening hours.

The **most important** item is the kids. Lets all try to make it the most fun we can, cheer with the highest praise you can for both teams. After all, **it's only a game**.

To quote one of the pins you may see **“Just for the fun of it”**

*Tim Timm*

Tim Timm  
District 10 MN Hockey Director

## TABLE OF CONTENTS

Welcome Letter from District 10 Director Tim Timm.....	1
<i>Minnesota Hockey</i> Age Chart for 2008/2009 Season .....	3
District 10 Board of Directors .....	4
District 10 Association Presidents .....	7
District 10 Activity Schedule .....	8
USA Hockey Coaches Education Program .....	12
USA Hockey Coaches Education Requirement By-Law/Policy .....	13
USA Hockey Officials Metro Area Seminar Schedule .....	15
Required USA Hockey / <i>Minnesota Hockey</i> / District 10 Forms .....	16
USA Hockey Forms .....	16
<i>Minnesota Hockey</i> Forms .....	16
District 10 Forms .....	17
District 10 Waiver Policy .....	18
Rescheduling .....	19
HEP Program Fair Play .....	20
District 10 Playing Rules .....	22
Coaches Responsibilities .....	22
Score sheets .....	23
Levels of Play .....	24
District 10 Youth League Games .....	24
Uniform Girls Playing Rules – 2008-09 .....	27
Make up Games .....	28
Protests .....	28
Disciplinary Hearings .....	28
Mood-Altering Chemicals .....	29
Additional Information .....	29
Only 1 Referee at the game .....	29
Tie Breaking Procedure for final League Standings .....	30
Missing school for Invitational Tournaments .....	30
District 10 Squirt / Girls 10U, Mite / Girls 8U hockey .....	31
District 10 Tournament .....	32
District 10 Seeding Procedure for Region Tournament .....	33
District 10 Playoff Format for PeeWee “B” & “C” / Bantam “B” & “C” / Girls Non-Split Leagues.....	35
District 10 Playoff Format for PeeWee “B” & “C” / Bantam “B” & “C” Split Leagues .....	37
Tie Breaking Procedure for District 10 Round Robin Tournament format .....	39
District 10 Squirt / Girls 10U Playoff Overtime Procedure .....	39
District 10 Tournament Double Elimination format for PeeWee “A”/Bantam “A” .....	40
U.S.A. Hockey / <i>Minnesota Hockey</i> 2008/2009 Tournaments .....	41
Tournament Workforce Requirements .....	42
Tournament Workforce Job Duties .....	42
District 10 2008/2009 Tournament Sites .....	44
District 10 Youth Hockey By-Laws .....	45
District 10 Committee Assignments .....	50
District 10 Ice Arena Directory .....	51

**You can find the District 10 Handbook, District 10 Activity Schedule, District 10 Hockey forms & most other pertinent District 10 information on the District 10 Hockey web site at:  
[www.district10hockey.org](http://www.district10hockey.org)**

# MINNESOTA HOCKEY AGE CHART FOR THE 2008/2009 SEASON

To be eligible, players must have been born on or after the stated date.

## YOUTH

Junior Gold .....	July 1, 1989
MN 16 & Under .....	July 1, 1991
MN Bantam .....	July 1, 1993
MN PeeWee .....	July 1, 1995
MN Squirt .....	July 1, 1997
MN Mite .....	July 1, 1999
Mini-Mite .....	July 1, 2001
Initiation Program	Any age

## GIRLS

19 & Under .....	Jan. 1, 1989
MN 16 & Under ....	July 1, 1991
MN 14 & Under ....	July 1, 1993
MN 12 & Under ....	July 1, 1995
MN 10 & Under ....	July 1, 1997
MN 8 & Under ....	July 1, 1999

### ***Youth Hockey Participation Levels for 2008/2009 Hockey Season***

**MN-Mite** (born on or after July 1, 2001) Youth 7 and under. *Minnesota Hockey* has adopted a program entitled Initiation Program from USA Hockey that teaches the basics of skating. No body checking

**NOTE: MN Mite teams may NOT play teams from outside of District 10 or travel outside of District 10 to play, without permission from the District 10 Director**

**MN Squirt** (born on or after July 1, 1997) Youth ages 9 & 10. No body checking

**MN PeeWee** (born on or after July 1, 1995) Youth ages 11 & 12. Body checking allowed  
Region and State Tournaments

**MN Bantam** (born on or after July 1, 1993) Youth ages 13 & 14. Body checking allowed.  
Region and State Tournaments

**MN 16 & Under** (born on or after July 1, 1991) Youth ages 15 & 16. Body checking allowed.  
Metro Hockey League Playoff, State Tournament (**must be enrolled in school to be eligible**)

**Junior Gold** (born on or after July 1, 1989) Young men ages 17 & 18. Body checking allowed  
Metro Hockey League Playoff for "B", Region Tournament for "A", State Tournament at both the  
"A" & "B" levels (**must be enrolled in school to be eligible**)

### ***Girls Hockey Participation Levels for 2008/2009 Hockey Season***

**MN 8 & Under** (born on or after July 1, 1998) Young girls ages 8 & under. Non-checking

**NOTE: Girls 8 & Under teams may NOT play teams from outside of District 10 or travel outside of District 10 to play, without permission from the District 10 Director**

**MN 10 & Under** (born on or after July 1, 1997) Young girls ages 9 & 10. Non-checking

**MN 12 & Under** (born on or after July 1, 1995) Girls ages 11 & 12. Non-checking  
Region & State Tournaments

**MN 14 & Under** (born on or after July 1, 1993) Girls ages 13 & 14. Non-checking  
Region & State Tournaments

**MN 16 & Under** (born on or after July 1, 1991) Girls ages 15 & 16. Non-checking  
Region & State Tournaments

**19 & Under** (born on or after January 1, 1989) Young women ages 16 - 19. Non-checking  
State Tournaments at the "A" level

**DISTRICT 10 HOCKEY  
2008/2009  
BOARD OF DIRECTORS**

<b>DISTRICT 10 DIRECTOR</b>	<b>Tim Timm</b>	(H) 763-427-7709 (W) N/A (FAX) 763-427-7709 (Cell) N/A Email: D10director@yahoo.com
<b>ASST DISTRICT 10 DIRECTOR</b>	<b>John Miller</b>	(H) N/A (W) N/A (FAX) N/A (Cell) N/A Email: D10President@yahoo.com
<b>PRESIDENT</b>	<b>John Miller</b>	(H) N/A (W) N/A (FAX) N/A (Cell) Email: D10President@yahoo.com
<b>At this time in his absence, anything of an emergency nature that you feel you need to speak to President John Miller about, please contact either V.P. Mark Osmondson or V.P. Craig Turner</b>		
<b>V. P. ADMINISTRATION</b>	<b>Mark Osmondson</b>	(H) 763-389-1143 (W) N/A (FAX) N/A (Cell) 612-747-8308 Email: osmondsonmark@gmail.com
<b>V.P. ADMINISTRATION</b>	<b>Craig Turner</b>	(H) 763-783-9451 (W) N/A (FAX) N/A (Cell) 763-772-5478 Email: craig.d.turner@comcast.net
<b>V. P. SCHEDULING</b>	<b>Jeff Zwerdling</b>	(H) 763-427-8762 (W) N/A (FAX) 763-712-9918 (Cell) N/A Email: D10scheduler@aol.com
<b>SECRETARY</b>	<b>Kim Mellem</b>	(H) 763-754-5150 (W) N/A (FAX) 763-754-5150 (Cell) 612-327-8257 Email: kmmellem@comcast.net
<b>TREASURER</b>	<b>Roger Sundeen</b>	(H) 763-427-2021 (W) N/A (FAX) 763-427-2021 (Cell) N/A Email: rsundeen@multisourcemfg.com
<b>YOUTH COORDINATOR</b>	<b>Bill Andrus</b>	(H) 763-427-6429 (W) 763-323-5352 (FAX) N/A (Cell) N/A Email: bill.andrus@co.anoka.mn.us
<b>JR GOLD COORDINATOR</b>	<b>Hank Wuertz</b>	(H) 763-783-0693 (W) N/A (FAX) 763-783-0693 (Cell) 612-716-9134 Email: hankwuertz@hotmail.com
<b>GIRLS COORDINATOR</b>	<b>Jay Fladebo</b>	(H) 320-679-4015 (W) N/A (FAX) N/A (Cell) 612-328-1775 Email: jfladebo@northlc.com
<b>SPECIAL/DISABLED HOCKEY COORDINATOR</b>	<b>Sue Andrus</b>	(H) 763-427-6429 (W) N/A (FAX) N/A (Cell) N/A Email: bill.andrus@co.anoka.mn.us
<b>DISTRICT 10 COACH IN CHIEF</b>	<b>Karl Rasmussen</b>	(H) 651-207-4463 (W) N/A (FAX) N/A (Cell) 612-483-6048 Email: Karlr@starequipment.com
<b>ASST DISTRICT 10 COACH IN CHIEF</b>	<b>John Lawson</b>	(H) 763-421-2815 (W) N/A (FAX) N/A (Cell) 612-751-3743 Email: anokajrgolda@comcast.net
<b>DISTRICT 10 TOURNAMENT COORDINATOR</b>	<b>Rick Wesp</b>	(H) 763-427-8187 (W) N/A (FAX) 763-427-5239 (Cell) 763-913-8805 Email: wesper14@aol.com

**DISTRICT 10 HOCKEY  
2008/2009  
BOARD OF DIRECTORS**

(CONTINUED)

<b>DISTRICT 10 REP. USA HOCKEY INSURANCE</b>	<b>Tim Timm</b>	(H) 763-427-7709 (W) N/A (FAX) 763-427-7709 (Cell) N/A Email: D10director@yahoo.com
<b>INVITATIONAL TOURNAMENT COORDINATOR</b>	<b>Craig Turner</b>	(H) 763-783-9451 (W) N/A (FAX) N/A (Cell) 763-772-5478 Email: craig.d.turner@comcast.net
<b>SUPERVISOR OF OFFICIALS</b>	<b>Bruce Carlson</b>	(H) 763-754-0148 (W) N/A (FAX) 763-754-0148 (Cell) N/A Email: bw2carl@comcast.net
<b>REFEREE SCHEDULER</b>	<b>Lee Hollom</b>	(H) 763-576-5154 (W) N/A (FAX) N/A (Cell) 763-238-4021 Email: hockey@goldengate.net
<b>Emergency Referee Number (if not all or no referees are at a game) 763-238-4021</b> (There will be someone to answer this phone number 99% of the time)		
<b>ACE / INITIATION PROGRAM COORDINATOR</b>	<b>Donn Berkeland</b>	(H) 763-433-0729 (W) 763-767-7106 (FAX) 763-767-7146 (Cell) 612-750-2896 Email: dberkela@hq.novacare.com
<b>SPECIAL PROJECTS</b>	<b>Dick Hanson</b>	(H) 763-753-4372 (W) N/A (FAX) 763-753-4372 (Cell) 612-799-0716 Email: N/A
<b>SPECIAL PROJECTS</b>	<b>Rick Jelinek</b>	(H) 763-784-3807 (W) N/A (FAX) 763-784-3807 (Cell) 612-747-2552 Email: RFJelinek@aol.com
<b>YOUTH LEAGUE COORDINATORS:</b>		
<b>SQUIRT "A"</b>	<b>Ron Hall</b>	(H) 320-240-0689 (W) N/A (FAX) N/A (Cell) 763-286-0696 Email: ronahall@charter.net
<b>SQUIRT "B1"</b>	<b>Bill Andrus</b>	(H) 763-427-6429 (W) 763-323-5352 (FAX) N/A (Cell) N/A Email: bill.andrus@co.anoka.mn.us
<b>SQUIRT "B2"</b>	<b>Chuck Fitzer</b>	(H) 651-257-2669 (W) 952-886-8493 (FAX) 612-371-7282 (Cell) 612-419-8006 Email: Charles.Fitzer@us.benfieldgroup.com
<b>PEEWEE "A"</b>	<b>Dan Sinn</b>	(H) 763-434-0296 (W) 952-920-0131 (FAX) 952-920-1430 (Cell) 612-730-7912 Email: dsinn@comcast.net
<b>PEEWEE "B1"</b>	<b>Howard Dye</b>	(H) 763-323-2958 (W) N/A (FAX) N/A (Cell) 612-237-0529 Email: mnfrozenpuck@aol.com
<b>PEEWEE "B2"</b>	<b>Becky Ewing</b>	(H) 763-767-9342 (W) N/A (FAX) N/A (Cell) N/A Email: bewing4@comcast.net
<b>PEEWEE "C"</b>	<b>Mark Osmondson</b>	(H) 763-389-1143 (W) N/A (FAX) N/A (Cell) 612-747-8308 Email: osmondsonmark@gmail.com

**DISTRICT 10 HOCKEY  
2008/2009  
BOARD OF DIRECTORS**

(CONTINUED)

<b>BANTAM "A"</b>	<b>Doug Messerli</b>	(H) 763-757-4907 (W) N/A (FAX) 763-757-3326 (Cell) N/A Email: dougmesserli@msn.com
<b>BANTAM "B1"</b>	<b>Craig Turner</b>	(H) 763-783-9451 (W) N/A (FAX) N/A (Cell) 763-772-5478 Email: craig.d.turner@comcast.net
<b>BANTAM "B2"</b>	<b>Scott Meyer</b>	(H) 763-421-4460 (W) N/A (FAX) N/A (Cell) 763-232-9082 Email: D10BantamB2@msn.com
<b>BANTAM "C"</b>	<b>Mark Osmondson</b>	(H) 763-389-1143 (W) N/A (FAX) N/A (Cell) 612-747-8308 Email: osmondsonmark@gmail.com
<b>JR GOLD "A"</b>	<b>John Lawson</b>	(H) 763-421-2815 (W) N/A (FAX) N/A (Cell) 612-751-3743 Email: anokajrgolda@comcast.net
<b>JR GOLD "B"</b>	<b>John Lawson</b>	(H) 763-421-2815 (W) N/A (FAX) N/A (Cell) 612-751-3743 Email: anokajrgolda@comcast.net
<b>16 &amp; UNDER</b>	<b>Hank Wuertz</b>	(H) 763-783-0693 (W) N/A (FAX) 763-783-0693 (Cell) 612-716-9134 Email: hankwuertz@hotmail.com

**GIRLS LEAGUE COORDINATORS:**

<b>GIRLS 10U "A"</b>	<b>Cyndy Poulton</b>	(H) 763-427-1794 (W) N/A (FAX) N/A (Cell) 612-961-0646 Email: cynthiapoulton@msn.com
<b>GIRLS 10U "B"</b>	<b>Cheryl Mechelke</b>	(H) 651-257-2981 (W) N/A (FAX) N/A (Cell) N/A Email: Cheryldec64@usfamily.net
<b>GIRLS 12U "A"</b>	<b>Goeff Law</b>	(H) 763-427-6643 (W) N/A (FAX) N/A (Cell) 763-300-8664 Email: GSLaw@Ties2.net
<b>GIRLS 12U "B"</b>	<b>Colleen Donovan</b>	(H) N/A (W) 320-251-1213 (FAX) 320-251-3220 (Cell) 320-267-8041 Email: cmhockey@charter.net
<b>GIRLS 14U "A"</b>	<b>Kim Mellem</b>	(H) 763-754-5150 (W) N/A (FAX) 763-754-5150 (Cell) 612-327-8257 Email: kmmellem@comcast.net
<b>MN Hockey Disabled Hockey</b>	<b>Antonia Boelter 680 O'Neill Drive Eagan, MN 55121</b>	(H) N/A (W) 651-688-8088 x40 (FAX) N/A (Cell) N/A Email: tonib@dakcom.org

<b>DISTRICT 10 HOCKEY</b> <b>2008/2009</b> <b>ASSOCIATION PRESIDENTS</b>
--

<b>ANDOVER</b> <i>http://www.ahyha.com</i>	<b>Tony Howard</b>	Tel. (763) 767-6330 Cell (612) 328-7525 Email: tstormer13@aol.com
<b>ANOKA</b> <i>http://www.anokahockey.org</i>	<b>Mike Cunningham</b>	Tel. (763) 862-1144 Work (763) 502-5789 Cell (763) 458-9273 Email: aahapresident@comcast.net
<b>BECKER/BIG LAKE</b> <i>http://www.beckerbiglakehockey.com</i>	<b>Jason Lewis</b>	Tel. (763) 263-5673 Email: LNCJasonL@aol.com
<b>BLAINE</b> <i>http://www.byha.org</i>	<b>Todd Erne</b>	Tel. (612) 819-4820 Email: terne@cisco.com
<b>CAMBRIDGE-ISANTI</b> <i>http://www.cambridgeisanti-hockey.org</i>	<b>Corey Bustrom</b>	Tel. (763) 843-6094 Email: cbustrom@sherbnet.net
<b>CENTENNIAL</b> <i>http://www.centennialhockey.org</i>	<b>Stephanie Balynas</b>	Tel. (763) 780-8130 Cell (612) 240-0853 Email: president@centennialhockey.org
<b>CHAMPLIN PARK</b> <i>http://www.cpyha.com</i>	<b>Gordy Littler</b>	Tel. Cell (612) 590-1029 Email: cpyhapresident@hotmail.com
<b>CHISAGO LAKES</b> <i>http://www.chisagolakeshockey.org</i>	<b>Cory Stilp</b>	Tel. (651) 426-4205 Cell (651) 214-6814 Email: cory@frontiernet.net
<b>COON RAPIDS</b> <i>http://coonrapidshockey.com</i>	<b>John Keller</b>	Tel. (763) 323-8352 Cell (612) 759-7199 Email: crhockeypres@comcast.net Email: john.keller@mndulu.ang.af.mil
<b>ELK RIVER</b> <i>http://elkriverhockey.com</i>	<b>Lyle Slawson</b>	Tel. (651) 204-4121 Email: eryha-president@hotmail.com
<b>HINCKLEY</b>	<b>LaFern Pardun</b>	Tel. Cell (612) 237-6969 Email: lpardun36@ltdkate.com
<b>MORA</b> <i>http://morayouthhockey.com</i>	<b>Becky Fladebo</b>	Tel. (320) 679-4015 Email: jfladebo@northlc.com
<b>NORTH BRANCH</b> <i>http://www.northbranchhockey.com</i>	<b>Tim Cashill</b>	Tel. (651) 408-1055 Email: president@northbranchhockey.com
<b>PINE CITY</b> <i>http://www.pinecityyouthhockey.com</i>	<b>Tom Lindblom</b>	Tel. (320) 629-5251 Email: lindblompc@msn.com
<b>PRINCETON</b> <i>http://www.princetonyouthhockey.com</i>	<b>Dan Schroeder</b>	Tel. (763) 633-5280 Work (763) 241-9336 Cell (612) 801-8008 Email: dschrades@msn.com
<b>ROGERS</b> <i>http://www.Rogershockey.com</i>	<b>Don Miller</b>	Tel. (763) 441-7863 Work (763) 509-7445 Cell (763) 228-9778 Email: donm@zarebasystems.com
<b>SAUK RAPIDS</b> <i>http://www.SaukRapidsHockey.org</i>	<b>John Haller</b>	Tel. (320) 202-1348 Cell (320) 267-1967 Email: jhaller@sctu.edu
<b>SPRING LK PARK</b> <i>http://www.slpyha.org</i>	<b>Sean Noble</b>	Tel. (763) 717-1968 Cell (612) 790-8649 Email: snoble55@netzero.com
<b>ST. CLOUD</b> <i>http://www.stcloudhockey.com</i>	<b>Laurie Seifert-Kissner</b>	Tel. (320) 253-0902 Cell (320) 250-0902 Email: kissners@charter.net
<b>ST. FRANCIS</b> <i>http://www.sfyha.com</i>	<b>Bill Karas</b>	Tel. (763) 434-2221 Cell (763) 913-7395 Email: Sharptailguy@aol.com

<b>Minnesota Hockey</b> <b>District 10</b> <b>2008/2009</b> <b>Activity Schedule</b>
---

(09/18/08)

June, July, August		Association Presidents meetings
Sat. 08/02/08	10:00 a.m.	<b><u>MANDATORY</u></b> Registration Coordinators training Location: Fogerty Arena
Sun. 08/03/08	1:00 pm	Metro Hockey League Planning meeting @ Dina Preston's house
Mon. 08/18/08	6:30 p.m.	Metro Hockey League Meeting @ New Hope Ice Arena – Room 1
Sat. 09/06/08	9:00 a.m.	Board of Directors Meeting @ Elk River Broadway Pizza
Mon. 09/08/08	7:00 p.m.	<b><i>District 10 Meeting @ Champlin Forum</i></b> <b><i>Initial Team Declaration for all Youth &amp; Girls Leagues</i></b>
Mon. 09/15/08	6:30 p.m.	Metro Hockey League Meeting @ New Hope Ice Arena – Room 1
Thur. 10/02/08	7:00 p.m.	District 10 Bantam "A" League Game Scheduling Location: Champlin Forum
Sun. 10/05/08	10:00 a.m.	Girls State Coordinators Meeting in St Cloud Kelly Inn
Mon. 10/06/08	7:00 p.m.	<b><i>District 10 Meeting @ Champlin Forum</i></b> <b><i>Final Team Declarations: Bantam / PeeWee / Squirt / Girls</i></b>
Wed. 10/08/08	8:00 p.m.	North Suburban Hockey Referees meeting Location: Coon Rapids Sr. High School <b><u>Referees will not work games the night of the Referees meeting!!</u></b>
Thur. 10/09/08	7:00 p.m.	District 10 Bantam "B1" / Girls 14U "A" League Game Scheduling Location: Champlin Forum
Sat. 10/11/08	9:00 a.m.	District 10 PeeWee "A" / Squirts / remaining Girls League game scheduling @ Champlin Forum
Mon. 10/13/08	6:30 p.m.	Metro Hockey League Meeting @ Roseville Ice Arena Fireside Room
Sat. 10/18/08	9:00 a.m.	District 10 League game scheduling @ Champlin Forum Bantam "B2" & "C" / PeeWee "B1, "B2" & "C" leagues
Tue. 10/21/08		<b><u>No game changes to league schedules will be accepted from this date to the night of the respective coaches meetings</u></b>
		<b><u>DO NOT schedule any scrimmage games the night of your Head Coach &amp; Managers meeting!!</u></b>
Tue. 10/28/08	7:00 p.m.	<b><u>MANDATORY HEAD COACH &amp; MANAGERS MEETING!</u></b> <b><u>Bantam "A" &amp; "B1" / PeeWee "A" &amp; "B1" / Girls 14U "A"</u></b> <b><u>Final League Game Schedules Available</u></b> Location: Champlin American Legion
Fri. 10/31/08	*****	<b>Hall of Fame Tournament Starts (Bantam "A", PeeWee "A")</b> <b>Location: Fogerty Arena</b>
Sat. 11/01/08	9:00 a.m.	<b>Roster Sign-Off.</b> @ Fogerty Arena Bantam / PeeWee "A", "B", "C" / Squirt "A" & "B" / Girls "A" & "B" Travel Teams
Sat. 11/01/08	*****	District, Regional & State Tournament info to Tournaments VP
Mon. 11/03/08	7:00 p.m.	<b><i>District 10 Meeting @ Champlin Forum</i></b> <b><i>Initial Team Declarations: Jr Gold "A", "B" &amp; 16 &amp; Under</i></b>

<b>Minnesota Hockey</b> <b>District 10</b> <b>2008/2009</b> <b>Activity Schedule</b>
---

(09/18/08)

**DO NOT schedule any scrimmage games the night of your Head Coach & Managers meeting!!**

Tue.	11/04/08	7:00 p.m.	<b><u>MANDATORY HEAD COACH &amp; MANAGERS MEETING!</u></b> <b><u>Girls 12U / Bantam "B2" &amp; "C" / PeeWee "B2"&amp;"C"</u></b> <b><u>Final League Game Schedules Available</u></b> Location: Champlin American Legion
Wed.	11/05/08	7:00 p.m.	<b><u>MANDATORY HEAD COACH &amp; MANAGERS MEETING!</u></b> <b><u>Squirts / Girls 10 &amp; Under</u></b> <b><u>Final League Game Schedules Available</u></b> Location: Champlin American Legion
Sun.	11/09/08	*****	<b><u>League Play Starts - Bantam / PeeWee / Squirt / Girls</u></b>
Mon.	11/10/08	6:30 p.m.	Metro Hockey League Meeting @ New Hope Ice Arena – Room 2
Wed.	11/26/08	*****	<b><u>Final Team Declarations: Jr Gold "A" / "B" / 16 &amp; Under</u></b>
Thur.	11/27/08	*****	Thanksgiving Day – No District 10 League Play
Mon.	12/01/08	7:00 p.m.	Metro Hockey League Scheduling: Jr Gold "A" / "B" / 16U Location: NSC Schwan Center (Next to Super Rink)
Mon.	12/01/08	7:00 p.m.	<b><u>District 10 Meeting @ Champlin Forum</u></b>
Mon.	12/01/08	*****	All Team Membership Applications due
Sat.	12/06/08	8:00 a.m. – 4:00 pm	<b><u>Metro Hockey League Coaches Certification – Recertification Clinic</u></b> Location: NSC Schwan Center (next to Super Rink)
Sat.	12/06/08	9:00 a.m.	<b><u>Roster Sign-Off:</u></b> Jr. Gold / 16 & Under / all House leagues Includes Squirt "C" all Mites and Girls 8U Location: Fogerty Arena
Sat.	12/06/08	4:00 p.m.	Metro Hockey League Coaches Meeting Location: NSC Schwan Center (Next to Super Rink) <b><u>Final League Schedules Distributed</u></b>
Sun.	12/07/08	*****	Metro Hockey League Play Starts
Mon.	12/15/08	6:30 p.m.	Metro Hockey League Meeting @ New Hope Ice Arena – Room 2
Sat.	12/20/08	*****	Last day for Metro Hockey League teams game reschedule (without charge)
Wed.	12/24/08	*****	Christmas Eve – No District 10 League Play
Thur.	12/25/08	*****	Christmas Day – No District 10 League Play
Wed.	12/31/08	*****	New Years Eve – No District 10 League Play Jr Gold High school verification due to coordinator <b><u>(Travel Team Rosters are final &amp; frozen after 12/31/08)</u></b>
<b>* * * * *</b>			
<b>2 0 0 9</b>			
<b>* * * * *</b>			
Thur.	01/01/09	*****	New Years Day – <b><u>Any District 10 games scheduled for this day, The cost for referees will be at 1 1/2 times the regular pay schedule.</u></b>
Sat.	01/03/09	9:00 a.m.	Board of Directors Meeting @ Elk River Broadway Pizza
Mon.	01/05/09	7:00 p.m.	<b><u>District 10 Meeting @ Champlin Forum</u></b> (Last day for League Coordinators to turn in District 10 Tournament team rosters to Jeff Zwerdling)

<p style="text-align: center;"><b>Minnesota Hockey</b>  <b>District 10</b>  <b>2008/2009</b>  <b>Activity Schedule</b></p>
--

(09/18/08)

Mon. 01/12/09 6:30 p.m. Metro Hockey League Meeting @ Roseville Ice Arena Fireside Room

Thur. 01/15/09 \*\*\*\*\* **Last day to sanction Invitational Tournaments**  
 (Forms must be in to Craig Turner by this date)

Mon. 02/02/09 7:00 p.m. **District 10 Meeting @ Champlin Forum**  
**Association Presidents Please Attend**

**Tournament workers passes will be handed out to associations that have workers for the District 10 Tournament**

Mon. 02/09/09 \*\*\*\*\* Metro Hockey League coaches players selections due for Select 17 & Metro Hockey League Selects game

Mon. 02/09/09 6:30 p.m. Metro Hockey League Meeting @ Roseville Ice Arena Fireside Room

Fri. 02/13/09 \*\*\*\*\* **Bantam / PeeWee / Girls 12U, 14U League Play ends**

Thur. 02/19/09 \*\*\*\*\* **Squirt & Girls 10U League Play ends**  
**Jr. Gold "B" & 16 & Under League Play ends**

Fri. 02/20/09 6:30 p.m. Board of Directors Meeting @ Anoka Board Room

Sat. 02/21/09 \*\*\*\*\* **DISTRICT 10 YOUTH & GIRLS TOURNAMENTS START**

**DISTRICT 10 TRAVEL TEAMS WILL NOT BE ALLOWED TO PARTICIPATE IN ANY INVITATIONAL TOURNAMENT FROM FRIDAY 02/20/09 THRU SUNDAY 03/01/09.**

**INVITATIONAL TOURNAMENTS AT ANY LEVEL WILL NOT BE SANCTIONED IN DISTRICT 10 BETWEEN 02/20/09 - 03/01/09**

Wed. 02/25/09 \*\*\*\*\* Girls State High School Tournament Starts

Fri. 02/27/09 \*\*\*\*\* **Metro Hockey League Play ends (All Levels)**

Sun. 03/01/09 \*\*\*\*\* **District 10 Tournament Super Sunday**  
 Locations: Youth Leagues @ Anoka Arena  
 Girls Leagues @ Fogerty Arena

Thur. 03/05/09 **Jr Gold "A" Regions start @ (District 8 - Eagan)**  
**"B" Playoffs start @ District 2 (Roseville)**  
**"16U" Playoffs start @ District 3 (Plymouth – Wayzata)**

Fri. 03/06/09 \*\*\*\*\* **Minnesota Hockey Youth & Girls Region Tournaments Start**  
**Jr Gold "B" Playoffs start (District)**  
**16U Playoffs start (District)**

Sun. 03/08/09 \*\*\*\*\* **All Regional and playoffs end**

Mon. 03/09/09 6:30 p.m. Metro Hockey League Meeting @ New Hope Ice Arena – Room 2

Wed. 03/11/09 \*\*\*\*\* Boys State High School Tournament Starts

Wed. 03/18/09 6:00 pm Metro Hockey League Coaches Appreciation Business Meeting  
 Green Mill - Shoreview

Thur. 03/19/09 \*\*\*\*\* WCHA Final Five Starts @ Xcel Energy Center

Fri. 03/20/09 \*\*\*\*\* **Minnesota Hockey Youth & Girls State Tournaments Start**

Mon. 03/23/09 6:30 p.m. District 10 Girls Advanced 15 Tryouts @ Anoka Arena

Tue. 03/24/09 6:30 p.m. District 10 Youth Advanced 15 Tryouts @ Anoka Arena

Wed. 03/25/09 6:30 p.m. District 10 Youth Advanced 15 Tryouts @ Anoka Arena

<b>Minnesota Hockey</b> <b>District 10</b> <b>2008/2009</b> <b>Activity Schedule</b>
---

(09/18/08)

Wed. 03/25/09      7:15 p.m.      Metro Hockey League Select Game @ TBD (District 3 Host)  
 Thurs. 03/26/09      6:30 p.m.      District 10 Girls Advanced 15 Tryouts @ Anoka Arena

**(Advanced 15 tryouts are for Youth Bantam "A" and Girls 14U "A" or High School players born in 1994)**  
 Bantam "A" and Girls 14 "A" players are selected for participation from each team by their teams Head Coach. The number of players each team is allowed to invite to tryouts is based on their percentage of the total game points their team won during the league schedule. (Each Youth Bantam "A" team and Girls 14U "A" team is allowed to invite a minimum of 2 players from their team regardless of the number of points their team accumulated)

**(High School players born in 1994 must be recommended by their coach to participate)**  
**Youth Bantam "A" and GIRLS 14U "A" players born in 1993 must contact their respective high school hockey coach if they are interested in participating in the Advanced 16 tryouts. These tryouts, in conjunction with Minnesota Hockey, are conducted by the Minnesota High School Hockey Coaches.**

Fri.	03/27/09	*****	State VFW Bantam "A" Tournament Starts Location: Eveleth
Wed.	04/01/09	*****	USA Hockey National Youth & Girls Tournaments Start
Mon.	04/13/09	6:30 p.m.	Metro Hockey League Meeting @ Roseville Ice Arena Fireside Room
Mon.	04/20/09	7:00 p.m.	<b>District 10 Annual General Meeting @ Champlin Forum</b>
Sat.	04/25-26/09	*****	Girls Advanced 15 Spring Festival @ Super Rink
Sat.	04/25-26/09	*****	Youth Advanced 15 Spring Festival @ New Hope Arena
Sat.	06/13-18/09	*****	Girls Advanced 15 Summer Festival starts @ Mankato
Sat.	06/13-18/09	*****	Youth Advanced 15 Summer Festival starts @ St Cloud
Fri.	07/??/09	*****	Youth USA Hockey Advanced 15 National Festival starts Location: TBD
Fri.	07/??/09	*****	Girls USA Hockey Advanced 15 National Festival starts Location: TBD

## **USA HOCKEY COACHES EDUCATION PROGRAM**

All levels of youth and girls hockey coaches in Minnesota Hockey and the rest of the country are required to attend a series of clinics before they are eligible to coach. The clinics are designed to help coaches provide curriculum and use the proper teaching techniques to insure the proper development of their players. USA Hockey & Minnesota Hockey requires that all coaches (head and assistant) on the bench have a proper and current level of certification required for that age classification.

The clinics are mandated and overseen by USA Hockey qualified instructors with at least a Level 4 certification. Each of the 12 Minnesota Hockey districts has a head coach who serves as the USA Hockey CEP instructor. The best hockey coaches and skill acquisition professionals in the country have designed the clinic manuals they use, and the seminar content presented. Each level is specific to the age of the players and their needs.

**Level 1** (Initiation) This is an entry level program for those new to coaching youth or girls hockey. It is a self-contained program geared to the skill development of youth or girls players. It is required of all youth Mite and Girls 8 & under Level coaches.

**Level 2** (Associate) This program focuses on the role of the coach. It deals with issues related to players and parents, leadership involved in running a team, skill development and the basics of team play. The clinics are conducted on weekends and generally last 6 to 7 hours. There is usually an on ice session as part of these clinics. Coaches at the youth Squirt or Girls 10 & Under levels are required to have attained this level of certification. Coaches must have completed the Level 1 certification to receive their certification for attending the Level 2 clinic.

**Level 3** (Intermediate) This program focuses on position specific skill development (forwards, defense & goalie), offensive and defensive team play and other selected topics aimed at coaches who have 3 or more years of youth or girls coaching experience. This program may or may not include an on ice session. Coaches at the youth PeeWee, Bantam or Jr Gold levels or Girls 12 & Under, 14 & Under, 16 & Under and 19 & Under levels are required to have attained this level of certification. Coaches must have completed Level 1 and have a current Level 2 certification to receive their certification for attending a Level 3 clinic.

**Level 4** (Advanced) This program is conducted by the Minnkota district. It focuses on advanced subjects related to team play and tactics. District Head Coaches often are asked to participate in these clinics and are always invited to attend. Coaches who attend a Level 4 clinic must have completed the Level 1, Level 2 clinics and have a current Level 3 certification card in order to receive their certification for attending a Level 4 clinic.

Clinic levels 1 through 3 are offered each year beginning in late September and concluding in late December. Those clinics having an on ice session as part of the clinic will specify that you bring your skates, sticks & gloves and that bringing a helmet is recommended. Levels 4 & 5 are offered once each year in March and every two years at the National Coaching Symposium.

Any questions regarding the coaching clinics contact:

District 10 Coach in Chief  
Karl Rasmussen  
Tel: 651-207-4463 / 612-483-6048 (cell)  
Email: Karlr@starequipment.com

Assistant District 10 Coach in Chief  
John Lawson  
Tel: 763-421-2815 / 612-751-3743 (cell)  
Email: anokajrgolda@comcast.net

***For a list of dates and times of USA Hockey coaching clinics in the USA Hockey Minnkota Hockey District, check the Minnesota Hockey web site at: [www.minnesotahockey.org](http://www.minnesotahockey.org).***

<p><b>USA HOCKEY</b>  <b>Coaching Education Requirement</b>  <b>By-Law/Policy</b></p>
---

**A. Coaching Education Required Levels**

USA Hockey required that the following set of coaching education levels must be the minimum criteria for districts and/or affiliates.

It must be clearly understood that coaching education requirements must be monitored and enforced by the districts or affiliates.

All coaches (head and assistant) must have a current and proper level of certification for the level they are coaching, according to the USA Hockey coaching Education Program, to be listed on the official USA Hockey roster form.

COACHING EDUCATION LEVEL	LEVELS OF PLAY
<b>1. Initiation Program Level</b>	<i>Mites (all 8 and under programs)</i> <i>Girls/Women's 8 &amp; Under</i>
<b>2. Associate Level</b>	<b>(prerequisite: Level 1)</b> <i>Squirts</i> <i>Girls/Women 10 &amp; Under</i>
<b>3. Intermediate Level</b>	<b>(prerequisite: Level 1 &amp; Level 2)</b> <i>PeeWees</i> <i>Bantams</i> <i>Midgets (Jr Gold)</i> <i>Girls/Women 12 &amp; Under</i> <i>Girls/Women 14 &amp; Under</i> <i>Girls/Women 16 &amp; Under</i> <i>Girls/Women 19 &amp; Under</i>
<b>4. Advanced Level</b>	<b>(prerequisite: Level 1, Level 2 &amp; Level 3)</b> <i>Midgets (Tier I &amp; Tier II)</i> <i>Junior C</i> <i>Junior A &amp; B</i>

**B. Education and Years of Coaching Prerequisite**

Education and years of coaching prerequisite are noted in the Coaching Education Chart. These requirements must be strictly adhered to.

**C. Evidence of Level**

Prior to the start of the game, all Head and Assistant Coaches that are present from each team are required to sign the designated area of the score sheet to verify the accuracy of the playing roster as it appears on the score sheet for that game. In addition, these coaches must include their USA Hockey Coaching Education Program (CEP) card number, their CEP level (1-Initiation Program, 2-Associate, 3-Intermediate, 4-Advanced or 5-Masters) and the year their CEP level was attained. The CEP card number, level and year attained shall be printed legibly and next to the signature of each coach.

**D. Continuing Education Requirement**

***All coaches below Level 4 shall progress through the Coaching Education Program attending a coaching clinic at least once very three years through Level 3 (Intermediate).***

After a coach has completed Level 3 (Intermediate), the coach shall do one of the following:

- Attend another Level 3 clinic (Intermediate) clinic within three years
- Take the on line re-certification program through FlexxCoach

- Attend a Level 4 (Advanced) clinic per the CEP requirement chart.

Once Level 4 (Advanced) is achieved, there is no further requirement for rectification.

***If a coaches accreditation was received more than 3 years from the current calendar year, the card is rendered invalid/expired below Level 4 (Advanced) and attending another clinic at the same level or attending a clinic at the next level is necessary for the accreditation to remain current.***

#### **E. Penalty and Enforcement**

It will be the responsibility of the local governing body to determine if there should be any penalties imposed on an individual coach who fails to produce a current, up-to-date coaching education card with appropriate verification of level. It will also be the responsibility of the local governing body to enforce any penalties.

### **Under Age Coaches**

#### **STUDENT COACH**

**Definition: A player between the ages of 13 and 17 who is currently properly registered with USA Hockey.**

Qualifications:

- Must attend a training session conducted by the local hockey association.
- Must always be under the supervision of a carded/screened adult coach during all practices, clinics, tryouts and in the locker room.
- May help out at practices, clinics, and tryouts only.  
**(May not participate in scrimmages or games as a STUDENT COACH)**
- May not act as an assistant or head coach during practices and games.
- May be on the bench during games with an adult.
- Must wear a helmet with full face shield, gloves and skates while on the ice. Must wear helmet during games on the bench.
- May only work with players at least one full playing age level down (e.g. a PeeWee age player may act as a STUDENT COACH at the Squirt or Mite level).
- The organization that is using the STUDENT COACH must provide a form indicating on what team he/she is participating as a STUDENT COACH, and if applicable, on what team he/she is properly registered/rostered as a player. A model form is available on the [usahockey.com](http://usahockey.com) web site.
- Upon reaching the age of 18, the STUDENT COACH must comply with the USA Hockey Screening program and meet the USA Hockey Coaching Education Program requirements which will qualify him/her to act as an assistant or head coach.

**2008  
METRO AREA  
USA HOCKEY OFFICIAL**

**SEMINAR SCHEDULE**

**Pre-registration for all Minnesota Seminars is required**

**To register for a seminar, go to the Minnesota Hockey web site, [www.minnesotahockey.org](http://www.minnesotahockey.org). From the column of categories on the left side of the page, click on "Officials", then Click on "Register for a Seminar" and that link will take you to registration information.**

<u>Day</u>	<u>Date</u>	<u>Time</u>	<u>Location</u>	<u>Seminar Level</u>	<u>Contact Person</u>	<u>Phone No.</u>
Sat.	Sept. 6	9:00 am	Fogerty Arena, Blaine	1 & 2	Bruce Carlson	763-754-0148
Tue.	Sept. 9	6:00 pm	Fogerty Arena, Blaine	Adv 3**	Bruce Carlson	763-754-0148
Sat.	Sept. 13	8:30 am	Wakota Arena, South St Paul	1 & 2	Paul Moen	651-451-1459
Sat.	Sept. 13	12:00 pm	Fogerty Arena, Blaine	3	Bruce Carlson	763-754-0148
Sun.	Sept. 14	9:00 am	Fogerty Arena, Blaine	1 & 2	Bruce Carlson	763-754-0148
Mon.	Sept. 15	6:00 pm	Croatian Hall, South St Paul	3	Paul Moen	651-451-1459
Tue.	Sept. 16	6:00 pm	Tartan Arena, Oakdale	3	Terry Thorsheim	651-439-2775
Sat.	Sept. 20	8:00 am	Plymouth Ice Arena, Plymouth	2 & 3	Jim Gates	763-424-6674
Sat.	Sept. 27	8:00 am	Monticello Middle School	1 & 2	Michael Mooney	612-812-3268
Sun.	Sept. 28	9:00 am	Fogerty Arena, Blaine	4	JB Olson	612-207-6482
Wed.	Oct. 1	6:00 pm	Buffalo Civic Center, Buffalo	3	Michael Mooney	612-812-3268
Sat.	Oct. 4	8:30 am	Hastings Civic Arena, Hastings	1 & 2	Paul Moen	651-451-1459
Sun.	Oct. 5	9:00 am	Plymouth Ice Center, Plymouth	4	JB Olson	612-207-6482
Sat.	Oct. 11	8:00 am	Tartan Arena, Oakdale	1 & 2	Terry Thorsheim	651-439-2775
Sat.	Oct. 11	8:00 am	Plymouth Ice Arena, Plymouth	1	Jim Gates	763-424-6674
Sat.	Oct. 18	8:00 am	Rosemount Community Center	1, 2 & 3	Dave Kemp	952-693-6515
Sat.	Nov. 1	8:00 am	Augsburg College, Minneapolis	1 & 2	Dennis Alm	651-578-8374

**\*\* To attend an advanced Level 3 seminar you must be 21 or older & have been level 3 for at least 3 years. We encourage these officials to consider Level 4!**

**NOTE:** Refer to the *Minnesota Hockey* web site ([www.minnesotahockey.org](http://www.minnesotahockey.org)) for the full *Minnesota Hockey* Referee clinic schedule.

Additional **BASIC SEMINARS** may be scheduled.  
Contact your Supervisor of Officials for details.  
State Association fee may be paid at local seminars.

**SEMINAR NOTES**

1. All officials are required to attend an ice and classroom seminar conducted by USA Hockey in order to complete registration requirements.
2. As a general rule, USA Hockey seminars last a full day. Please clear your schedule from early morning through the dinner hour on the date you plan to attend.
3. For all on ice sessions, full officiating gear is required, so bring your equipment bag.  
**(A HELMET IS MANDATORY)**
4. You may attend any of these seminars for credit toward mandatory seminar attendance. Be sure to sign the USA Hockey attendance form.
5. Bring a note pad and pencil to the seminar ----take notes!

**REQUIRED  
USA HOCKEY / MINNESOTA HOCKEY / DISTRICT 10  
FORMS**

**USA HOCKEY FORMS**

- A. Title: **Program Participation Registration**  
Used for: Individual participation with USA hockey.  
Acquired from: District Director/District Registrar.
- B. Title: **Team Membership Application**  
Used for: Registers team with USA Hockey.  
Acquired from: District Director/District Registrar.
- C. Title: **Team Roster Registration**  
Used for: Official roster of players and team officials.  
Acquired from: District Director/District Registrar.

**MINNESOTA HOCKEY FORMS**

- A. Title: **MINNESOTA HOCKEY Directory**  
Used for: To acquire association data for  
*MINNESOTA HOCKEY* Directory.  
Acquired from: District Director
- B. Title: **Invitational Tournament Application**  
Used for: Application to host an invitational tournament.  
Acquired from: Assistant District Director.
- C. Title: **MINNESOTA HOCKEY Referee Report**  
Used for: Good or bad report of game officials.  
Acquired from: League Coordinators.
- D. Title: **Junior Gold Hockey Player Verification of School Enrollment**  
Used for: Verifying enrollment of Junior Gold players.  
Acquired from: District Director/District Registrar.
- E. Title: **Waiver Agreement**  
Used for: Contract agreement between associations and  
*MINNESOTA HOCKEY*  
Acquired from: District Director.

## **DISTRICT 10 HOCKEY FORMS**

- A. Title: **District 10 Tournament Roster**  
Used for: Team Roster Form for District 10 Tournament Booklet.  
Acquired from: League Coordinator or District 10 web site
- B. Title: **Player Signature**  
Used for: Players & coaches sign in sheet for all District, Region and State Tournaments.  
Acquired from: Tournament Director
- C. Title: **Reschedule Request**  
Used for: Reschedule of league games only.  
Acquired from: League Coordinator or District 10 web site
- D. Title: **District 10 Score Sheet**  
Used for: Recording of all league game information.  
Acquired from: League Coordinator.
- E. Title: **Instructions for Minor Officials**  
Used for: Guidelines for tournament minor officials.  
Acquired from: League Coordinator.
- F. Title: **District 10 Game Report**  
Used for: To file a report about a game incident or official, good or bad  
Acquired from: League Coordinator or District 10 web site

**District 10 Hockey forms, except for the District 10 Scorebook, may be obtained from the District 10 web site ([www.district10hockey.org](http://www.district10hockey.org))**

**DISTRICT 10 HOCKEY  
WAIVER PROCEDURE POLICY**

For a one year trial, beginning with the 2008/2009 hockey season, the following will be the District 10 Waiver Procedure Policy.

1. All waivers are for one (1) hockey season only. If in following years, a player again wishes to be waived from their local association, a new waiver request must be made to their home association.
2. All players requesting waivers must first be cut from their respective associations travel program or approved by their Association's Board of Directors or Executive Board.
  - a) Associations without travel programs, or house league hockey players requesting waivers, will be at the discretion of the releasing Association President and the District Director.
3. Any player who has been cut from a team or released by their association, (including players from item 2 sub-section a) will be eligible to seek an association that is in need of players at their particular age level. Players will not be waived out of District 10 until all District 10 teams at the age group of the player requesting a waiver, within a reasonable distance are filled. Likewise, a player from outside District 10, will not be waived in to a District 10 team until every effort has been made to fill the team with players from within the District that are within a reasonable distance.
4. The *MINNESOTA HOCKEY* Waiver Form must be filled out, approved and signed by the two Association Presidents involved and by both District Directors if more that one district is involved, before a waived player may be placed on a team's USA Hockey Roster. The "White" copy of the waiver will then become part of the teams USA Hockey Roster the player has become part of, the "Pink" copy goes to the District Registrar and the remaining copies go to the District Directors.
5. If there are a number of players from the same association and at the same level involved, the District 10 Mass Waiver form may be used.
6. Final approval of all waivers is by the District Director. U.S.A. Hockey team rosters will not be signed by the District Director without properly signed waiver forms.
7. Once a player has been released from a District 10 association and accepted by another District 10 association:
  - a) The accepting association cannot cut or waive the player.
  - b) The releasing association cannot revoke the waiver.

***Waiver Request forms are obtained from the District Director***

\*\*\*\*\*

## **RESCHEDULING**

All rescheduled games must be rescheduled on the District 10 Rescheduling Request Form. The Rescheduling Request Form is to be completed by the team requesting the change and returned to your League Coordinator signed by the opposing Head Coach. The requesting team must provide the amount of ice time to play the rescheduled game, plus a **\$100.00 penalty fee**, which must accompany the reschedule request, made out to *Minnesota Hockey District 10* if a check is sent.

***For games that are scheduled to be 1 hour in length, if rescheduling a game creates a single game situation for the hour either before or after the hour that is being vacated, or if the rescheduled game is scheduled for a time that creates a single game situation, there will be an additional \$50.00 fee for creating each single game.***

If the rescheduled date is **prior** to the original scheduled date, **the request must be in 7 DAYS BEFORE THE RESCHEDULED DATE.**

If the rescheduled date is **after** the original scheduled date, **the request must be in 7 DAYS BEFORE THE ORIGINAL SCHEDULED DATE.**

The ice time vacated will become the property of the team from the association that originally scheduled the ice.

**DO NOT LET THE ICE SIT VACANT**

## FAIR PLAY

**MINNESOTA HOCKEY** has instituted a program called **Hockey Education Program (HEP)**. HEP is a three-component program intended to make hockey more fun for kids. The three components are skill development (**Skill Challenge program**), education (**Mastery Approach to Coaching – MAC and Mastery Approach to Parents for Sports – MAPS**) and accountability (**Fair Play**).

**The Fair Play program will have an impact on league standings by Fair Play points being awarded to teams based on the conduct of players, coaches and parents, and the number of penalties the team is assessed during league game. The following is an explanation of how the Fair Play points will be awarded and how they will affect League Standings.**

1. All leagues administered by Minnesota Hockey shall use Fair Play rules to determine league standings. League standings will be determined using the following Fair Play point system: Win = 2 points, Tie = 1 point, Loss = 0 points, plus 1 Fair Play Point. The following delineates the recommended Fair Play rules. Leagues may amend these rules by submitting changes in writing for approval by the HEP committee prior to the start of league.
2. When Fair Play is in effect, each team starts the game with their Fair Play point. They will lose their Fair Play point if:
  - a) Total Fair Play penalty minutes criteria is exceeded
  - b) Per Conduct Rule XIV.C.2, spectator conduct becomes so abusive that, in the referee(s)' opinion, it is distracting from the game or inciting players, requiring that referee(s) stop play and request specified individuals leave the arena.
  - c) Coach is assessed a Game Misconduct or Match Penalty.
  - d) An off-ice official (timekeeper, scorekeeper, penalty box attendant) provided by one of the teams exhibits conduct that results in the person being removed from their position by the referee(s).
3. Fair Play total "equivalent" penalty minute criteria. (Criteria based on 1 hour games for PeeWee/Girls 12U and below and 1-1/2 hour games for Bantam / Girls 14U and up)
  - a) Squirr – 10 minutes
  - b) PeeWee – 12 minutes
  - c) Bantam – 14 minutes
  - d) 16 & Under – 16 minutes
  - e) Jr Gold – 16 minutes
  - f) Girls 10U – 8 minutes
  - g) Girls 12U – 10 minutes
  - h) Girls 14U – 12 minutes
  - i) Girls 16U – 14 minutes
  - j) Girls 19U – 14 minutes
4. For the purposes of total Fair Play penalty minutes, the following outlines the penalty "equivalency" minutes associated with each of the following classification of penalties:
  - a) Minor or bench penalty – 2 minutes
  - b) Major Penalty – 5 minutes
  - c) Misconduct Penalty – 10 minutes
  - d) Game Misconduct Penalty – 10 minutes
  - e) Match Penalty – 10 minutes
  - f) Check from behind (2 & 10) – 12 minutes
  - g) Misconduct for no mouth guard – 2 minutes
  - h) Penalty Shot – Equivalent minutes to penalty assessed.

5. In the event of a tie between two or more teams in the final league standings, the following process shall be used to determine their position in the standings:

*When the tie involves two teams:*

The tie breaking formulas listed below beginning with 5 a) shall be used in succession until the tie is broken.

*When the tie involves three or more teams:*

Their position in the standings shall be determined by the following tie-breaking process. If one formula starting with 5 a) establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie-breaking process again starting at formula 5 a).

- a) Head to head competition among tied teams including Fair Play points
  - b) Most wins in League Play
  - c) Fewest losses in League Play
  - d) Most Fair Play points earned in League Play
  - e) Largest goal differential among tied teams (6 goals max per game)
  - f) Greatest quotient: goals for divided by goals against among tied teams
  - g) Largest goal differential for all league play (6 goals max per game)
  - h) Greatest quotient: goals for divided by goals against for all league play
  - i) Flip of a coin by a league official in the presence of the district Director
6. For all Squirt and Girls 10U leagues:  
Fair Play point standings may be kept and published. An individual Minnesota Hockey Fair Play Sportsmanship award is available for teams earning 90% of their Fair Play points during league play.
7. Forfeits:  
The team that initiates the forfeit does not receive the Fair Play point. The team not forfeiting receives their Fair Play point, unless the forfeit is mid-game and they have already lost their Fair Play point.

**DISTRICT 10 Hockey**  
**2008/2009**  
**PLAYING RULES**

***MINNESOTA HOCKEY and USA Hockey Youth Rules & Regulations shall apply except as otherwise noted hereafter. However, some of these playing rules may be superseded by other rules for teams that have inter-district play.***

**COACHES RESPONSIBILITIES**

***Effective Sept. 1, 2006 USA Hockey requires that all coaches must wear helmets when they are on the ice with a youth team or any USA Hockey registered players. Minnesota Hockey also requires that the helmet chin straps must be buckled.***

***The following penalties for non-compliance will be: (First offense) A written warning to the Coach & Association. (Second offense) A \$100.00 fine to the Association payable to District 10 and a 30 day suspension from ALL activities for the coach.***

- A. The head and all assistant coaches of all traveling teams, Squirt through Jr Gold & Girls, **MUST** be CEP (Coaches Education Program) certified. They must be certified at a level specified by the USA Hockey Coaching Education Requirement policy corresponding to the level of play of the team they are coaching. Refer to the USA Hockey Coaching Education Requirement policy on page 13 of the District 10 handbook for the certification requirements of the various levels. Coaches will be required to provide their association's ACE Coordinator a photocopy of their certification card as proof of having attained that level of certification. It is the individual association's ACE Coordinator's responsibility to ensure all of their coaches are certified to coach at the level to which they have been assigned.
- B. The coaches of all house league teams, are also required to be certified at the appropriate level for which they are coaching.
- C. The Head Coach should be in attendance at all of the team practices and games. There **MUST** be a rostered CEP certified coach at any on ice function of the team. If it is determined the Head Coach, or another CEP certified coach listed on the team roster, are not in attendance at team on ice functions, District 10 will advise the association they must replace the Head Coach with another proper level CEP certified coach that will be in attendance. The team could be dropped from the league for failure to comply.
- D. Do your best as a host coach, and the person working on your home grounds, to control your team so there is not interference with play or abuse of your visitors. At the conclusion of the game, the winning team is to stay on the ice near their bench until the losing team has gone off the ice. In the event of a tie, the visiting team will go off the ice first.
- E. Make a note of the date, game time, and location of your league games, and then show up on time with your team ready to play.  
**NOTE: Failure to show up for a game with your team without just cause will result in the coach and possibly the association being disciplined by the District 10 board of directors. This discipline could be as severe as the coach being banned from coaching and the association fined. The League Coordinator must approve any reason you feel is just cause to not play a scheduled game.**
- F. Do your best to see that you and your team are welcome guests.
- G. Per the *MINNESOTA HOCKEY* 2008/2009 Handbook, **only** the players and coaches (excluding managers) that are listed on the official USA Hockey Player Roster, or a replacement coach(es) approved by the District Director, are allowed to be on the bench during any *MINNESOTA HOCKEY/USA Hockey* sanctioned competition.

The maximum number of players from a team that can dress as skaters for a game is 18 and the maximum number of players that can dress for a game is 20.

**All players on the bench, including players not dressed to play in the game, must wear a helmet/facemask and team jersey.**

- H. Per the USA Hockey Rule Book, Rule 109 b, a maximum of 4 coaches are allowed to be on the bench during any *MINNESOTA HOCKEY*/USA Hockey sanctioned game.
- I. The winning team must contact the League Coordinator of their division after each game to report the score of their game and Fair Play points awarded. Home team is responsible to report this information in case of a tie game. **Failure to report within 48 hours can result in forfeiture of the game and a loss in the standings for both teams, unless the game ended in a tie. In that case, only the home team will be listed with a loss and the visiting team will be granted their point.**
- J. The Head Coach must notify the League Coordinator **within 24 hours after the game**, when any Game Misconduct, Match or Major penalties have been issued to anyone associated with your team. You may have the team manager notify the League Coordinator, but it is the **Head Coaches responsibility** to ensure it is done. It is also the Head Coaches responsibility to understand the additional suspension penalties that are associated with these penalties as outlined in USA Hockey Playing Rules 404 and 405. The penalty for fighting in the Jr Gold and 16 & Under classification for the first offense will be the remainder of the game, plus 3 games. For a second violation, the player will be removed from the program. All provisions in the USA Hockey Official Playing Rules that apply to the Midget age classification and younger shall also apply to the Junior Gold and 16 & Under classification, except as modified by *MINNESOTA HOCKEY*. At the Junior Gold and 16 & Under classification, the referees may call a Game Disqualification on any player at any time during the play of the game. The player will be removed **only from the game being played** when receiving this penalty. **Suspended players or team officials are not allowed to participate in any team activities including being in the locker room or on the players bench.**
- NOTE:** Scrimmage games **do not count** as a game that a player or coach must sit out due to a suspension because of Game Misconduct or Match penalties. Any Game suspensions from a Game Misconduct must be served at the **next** league or sanctioned tournament game the team plays. Any player or coach receiving a Match penalty is immediately suspended from any further participation in team games, practices or team activity until after a hearing has been held. (See USA Hockey Rules 404 and 405)
- K. It is imperative that you do not play an **unregistered** team. Ask to see their registration. Playing a non-registered association or team will forfeit your eligibility in *MINNESOTA HOCKEY* play.
- L. All teams must be registered prior to participating in any USA Hockey Sanctioned games.
- M. Home team will wear their light colored jerseys unless, prior to the game, both head coaches agreed upon different arrangements.

## SCORESHEETS

1. A scoresheet shall be used for all games, league, tournament and scrimmage.
2. The scoresheet shall include at a minimum, the following information:
  - ◆ Date, time and location of the game
  - ◆ The division and classification of the teams
  - ◆ The home and visiting team player rosters including player names and numbers
  - ◆ The home and visiting team coaches names, USA Hockey Coach Education Program (CEP) card numbers, CEP level attained and the year of certification.

◆ Scoring and penalty information

◆ **Printed names of the referee(s) and the linesmen, or their assigned Hockey Referee Association number, and the signature of the referee(s).**

3. For Minnesota Hockey District, Region and State Tournaments, the scoresheets shall be signed by all participating coaches attesting to the accuracy of the player roster and the CEP information.
4. If a game misconduct or match penalty is assessed during a game, the on-ice officials shall receive the top copy of the scoresheet, which shall accompany a game report to the appropriate District Supervisor of Officials.

## LEVELS OF PLAY

### A. Available Leagues.

Squirt	“A”, “B”, “C”	10 & Under Girls “A”, “B”	16 & Under Girls “A”, “B”
PeeWee	“A”, “B”, “C”	12 & Under Girls “A”, “B”	19 & Under Girls “B”
Bantam	“A”, “B”, “C”	14 & Under Girls “A”, “B”	
Jr Gold	16 & Under (will play in the Metro League)	(www.metroleaguehockey.com)	
Jr. Gold	“A”, “B” (will play in the Metro League)	(www.metroleaguehockey.com)	

- B. Leagues with 12 or more teams may be separated into classifications of 1 or 2 (example B1/B2). There is a 6 team minimum for any League Classification unless intra-district play is involved.
- C. Associations will declare teams per League and Classification. Deviations from previous year declarations must be supported in writing at the first District 10 Meeting (usually in September).
- D. A District 10 Competition Committee, chaired by a Vice President of District 10 and consisting of 4 or more additional members chosen from the District 10 board, will review and adjust declarations (based on the *MINNESOTA HOCKEY* Handbook, Youth Rules and Regulations Section VII). These adjustments will be made after the final declaration at second District 10 General Meeting (usually October).
- E. Every team registered with USA Hockey in Minnesota Hockey District 10 ***MUST*** play in District 10 League play that is conducted by District 10. The only exception would be if teams at a certain level are playing in cooperation with and under the control of another district, due to the number of teams registered at that level in District 10 not being enough to conduct that level of league play in District 10.

## DISTRICT 10 YOUTH LEAGUE GAMES

### A. Game Times for League Games

**NOTE:** Actual game start time could differ from scheduled game time due to backups at the arena. It is important that the arena attendant, referees and both coaches are aware if this is the case, so you are sure to get your allotted time. A game ending time should be agreed on by all the above mentioned parties prior to starting the game.

**Injuries do not extend the length of the game and starting a game early also does not extend the length of the game time.**

#### 1. **One (1) ice hour period of time to play game.**

(all leagues except Bantam “B1” and Bantam “A”)

- a) Head Coaches and Referees must agree on actual start time of game hour and record on the score sheet.
- b) Four (4) minute pre-game warm up starting once both teams are on the ice.

- c) The length of time for the first two periods is twelve (12) minute stop time. The length of time for the third period will be determined by the time remaining in the ice hour on the **ARENA CLOCK** minus three (3) minutes. The third period will be running time until there are three (3) minutes remaining on the time clock. These last three (3) minutes will be stop time.
- d) Time between periods is one (1) minute.
- e) The time clock will be stopped when a penalty is **reported to the MINOR OFFICIALS** during running time to enter penalty time. Running time will resume at the drop of the puck. If an injury occurs during running time, the clock will stop **ONLY** at the discretion of the referee.
- f) Game Termination - a game is ended when either of the following occurs:
  - 1) Completion of period 3.
  - 2) The end of the agreed upon ice hour. In this case, a game may be ended with time remaining on the game clock.
  - 3) A game is considered complete after the completion of two (2) full periods of play and the time limit for the game has expired. Any game that has not completed two (2) full periods before the ice hour has expired, will not be considered a complete game. The game will be rescheduled and played as a new game with 0 to 0 score. Both teams will share cost of new game.
- g) There are **NO** time-outs allowed in 1 hour games.

## 2. ***One & one half (1-1/2) ice hours period of time to play game.***

### **(BANTAM "B1" ONLY)**

- a) Head Coaches and Referees must agree on actual start time of game hour and record on the score sheet.
- b) Five (5) minute pre-game warm up starting once both teams are on the ice.
- c) The length of time for the all three periods is fifteen (15) minute stop time.
- d) Resurface ice after second period. **If there are two 1-1/2 ice hour games back to back, the second game will start on old ice and the resurface will be after the first period.**
- e) There will be no warm-up time following the ice resurface.
- f) The time between periods where there is no ice resurface is one (1) minute.
- g) Running time will be used whenever a 6 goal differential occurs in the third period. ***(If the goal differential becomes less than 5, stop time shall begin again)***  
During running time, the time clock will be stopped when a penalty is **reported to the MINOR OFFICIALS** to enter penalty time. Running time will resume at the drop of the puck. In an injury occurs during running time, the clock will stop **ONLY** at the discretion of the referee.
- h) Game Termination - a game is ended when either of the following occurs:
  - 1) Completion of period 3.
  - 2) The end of the agreed upon one & one half (1 1/2) ice hours. In this case, a game may be ended with time remaining on the game clock.
  - 3) A game is considered complete after the completion of two (2) full periods of play and the time limit for the game has expired. Any game that has not completed two (2) full periods before the 1-1/2 ice hours has expired, will not be considered a complete game. The game will be rescheduled and played as a new game with 0 to 0 score. Both teams will share cost of new game.
- i) There are **NO** time-outs allowed in one & one half (1-1/2) ice hour games.

### 3. Two (2) ice hours period of time to play game.

#### **(Bantam "A" only)**

- a) Head Coaches and Referees must agree on the actual start time of the game and record that time on the score sheet.
- b) Eight (8) minute pre-game warm up starting once both teams are on the ice.
- c) The length of time for all three periods is seventeen (17) minutes stop time, with the exception noted in item f) in the third period.
- d) Resurface after the second period.
- e) Two minute warm up before the start of the third period, starting once both teams have returned to the ice.
- f) Running time will be used whenever a 6 goal differential occurs in the third period.  
***(If the goal differential becomes less than 5, stop time shall begin again.)***  
During running time, the time clock will be stopped when a penalty is **reported to the MINOR OFFICIALS** to enter penalty time. Running time will resume at the drop of the puck. If an injury occurs during running time, the clock will stop **ONLY at the discretion of the referee.**
- g) The time between periods where there is no resurface is one (1) minute.
- h) Game Termination: a game is ended when any of the following occurs:  
***NOTE: Bantam "A" League games will be allowed to play one (1) 5 minute stop time sudden victory overtime period if the score is tied at the end of three (3) periods of regulation play.***
  - 1) Completion of period 3 if there is a goal differential between the teams.
  - 2) At the end of one (1) 5 minute stop time sudden victory overtime period if neither team has scored during the overtime period.
  - 3) When either team scores during the sudden victory overtime period.
  - 4) The end of the agreed upon two (2) ice hours. In this case, a game may be ended with time remaining on the game clock.

A game is considered complete after the completion of two (2) full periods of play and the time limit for the game has expired. Any game in which two (2) full periods have not been completed before the ice hours have expired, will not be considered a complete game. The game will be rescheduled and played as a new game with 0 to 0 score. Both teams will share cost of new game.

- i) Each team is allowed (1) one minute time-out during the game in accordance with Official Playing Rules, Rule 637 (e) disregarding the reference to time curfew in the last sentence.
- B. Home team is responsible for furnishing a qualified timekeeper and visiting team is responsible for furnishing a qualified scorekeeper and District 10 score sheets. Each team should provide 1 penalty gatekeeper. The timekeeper, visiting official scorekeeper, and gate keepers, **WHO MUST BE ADULTS,** are **MINOR OFFICIALS** and must conduct themselves accordingly.
- C. Official scorekeeper must have the referees sign the official score sheet. The original is to be sent to the League Coordinator, unless the referee takes it due a game misconduct. The first copy is given to the Home team and the second copy to the Visiting team.
- D. A team must be on the ice ready to play ten (10) minutes after start of designated ice hour on the official **ARENA CLOCK** or they shall forfeit. In case the game starts late due to a backup at the arena, teams must be ready to start play (10) minutes after the game was originally scheduled to start, or as soon as the ice has been made ready for play for their game whichever is later, or they shall forfeit. In case the ice is ready for play prior to the

scheduled starting time, your team is not required to start early, but you may do so if the referees are ready and both Head Coaches agree to start.

- E. All tie games will be recorded as a tie game and each team will receive one (1) point. For a win, a team will receive two (2) points for determining standings at the end of the year. Reference also the application of Fair Play points on page 21 for determining final standings
- F. In the event the weather is such that it might be hazardous to the health of the participants, the game may be officially postponed. The Head Coach wishing to postpone the game must contact the opposing Head Coach and the League Coordinator at least two and one half (2 1/2) hours prior to game time. In the event the League Coordinator cannot be reached in a reasonable amount of time, the Head Coach wishing to postpone the game should contact the Referee Scheduler and inform him of the postponement and then continue to try to contact the League Coordinator.

The Referee Scheduler should be contacted by the coaches **only in the case of an emergency**, such as a late postponement due to bad weather. The League Coordinator must notify the referee scheduler of postponement. Any disputes regarding postponement of league games must be discussed with the League Coordinator. The ice hour(s) for the new game will be shared by both teams. The home team Head Coach is responsible to reschedule the postponed game. The District 10 Rescheduling Procedure will be used, with the exception that the \$100.00 penalty does not apply in this situation.

## **UNIFORM GIRL'S PLAYING RULES - 2008-2009**

(Rules apply when more than one District is represented in a League)

### **GAME FORMAT**

#### **10U, 12U and 14U "B"**

- 1 Hour ice
- (3) 13 minute stop time periods
- 5 minute warm up
- 1 minute rest between periods
- No Time Outs
- 6 goal differential – running time 3rd Period
- Ties allowed – no overtime

#### **14U "A" and 19U "B"**

- 1 1/2 Hour ice
- (3) 15 minute stop time periods
- 5 minute warm up
- 1 minute rest between periods without resurface
- Resurface after two periods
- Play to begin immediately after teams return after resurface
- No Time Outs
- 6 goal differential. - running time 3rd period
- Ties allowed – no overtime
- Officials and Head Coaches agree to end time. (Arenas should have hour clock)
- Game will be considered complete when:
  - a. Third period is completed
  - b. The ice hour has ended.
  - c. Must have completed two periods. If not game is to be rescheduled.

### **Game and administrative rules**

Team with player box closest to exit will leave ice first.

Game may be played with one official

No DQ Rule.

Game Misconduct Suspension per rules of District team is registered in.

Game Misconduct and Match penalty reporting requirements per rules of District team is registered in

Schedule changes per rules of District where ice is.

Game protests per rules of District administering the league.

Reporting scores per procedure of District administering the league

#### **Off-ice Officials:**

Home team – timekeeper

Visiting team – scorekeeper

Each team – penalty box attendant

Weather cancellations per rules of District administering the league.

#### **MAKE-UP GAMES**

- A. All make-up games will be rescheduled by the teams involved with the approval of the appropriate League Coordinator.
- B. Make-up dates may be refused only if the team has a previously scheduled league game or has been previously entered and paid the admission fee into an Invitational Tournament.
- C. Make-up games shall not be scheduled earlier than 6:00 PM on weekdays or after 10:00 PM on any day without the consent of both coaches.
- D. Home teams must tender make-up dates to other team in the order in which they were scheduled (i.e. the oldest, first and most recent, last).

#### **PROTESTS**

- A. In the event the Head Coach wants to protest a game because of a referee's alleged **wrongful interpretation of the rules only**, he must notify the referees, the scorekeeper, and the opposing coach before play continues. A failure to follow this procedure nullifies any protest arising from the game.
- B. To complete the protest, a signed letter detailing which rule was misinterpreted and a description of the circumstances, plus a check for \$25.00, made out to *Minnesota Hockey District 10*, must be filed with the appropriate District 10 League Coordinator. This protest letter must be postmarked within 48 hours after completion of the game. The District 10 Protest Committee, chaired by the District 10 President and made up of District 10 board members appointed by the President, will hear the protest within five (5) days of receipt of the letter. If a decision cannot be reached, appeal will be made to District Director.

#### **DISCIPLINARY HEARINGS**

Any player, coach, manager or anyone associated with a District 10 team that receives a Match penalty, is required to come before the District 10 Disciplinary Committee for a hearing to determine what further disciplinary action, if any, should be imposed as a result. The committee is chaired by the President of District 10 and made up of other members of the District 10 Board of Directors. This hearing date will be set up as expeditiously as possible. At the hearing the penalized person will be asked to give their viewpoint of the why they were assessed the penalty. The penalized person is **immediately suspended from participation in any team practice, game or team activity until after the hearing**. If the penalty has been assessed to a player, it is requested that the Head Coach accompany the player to the

hearing. If extenuating circumstances prevent the Disciplinary Committee from holding the hearing within 30 days of the incident, the suspension will be automatically terminated after 30 days per the USA Hockey Playing Rules book.

## MOOD-ALTERING CHEMICALS

The use of mood-altering chemicals, i.e. alcohol, tobacco, drugs and marijuana, is expressly prohibited. During the playing season, regardless of quantity, a player shall not: (1) use a beverage containing alcohol; (2) use tobacco (including chewing tobaccos) or, (3) use or consume, have in possession, buy, sell or give away any other controlled substance defined by law as a drug. This rule applies to the entire season. (the entire season is defined as from the time a player has registered with their association for the 2008/2009 season, until the team the player is selected to play on concludes all of their activities for the 2008/2009 season) It is not a violation for a player to be in possession of a controlled substance specifically prescribed for the player's own use by his or her physician. The penalties for violation of this policy shall be per the Youth Rules and Regulations, Section XIII of the *MINNESOTA HOCKEY Handbook*.

## ADDITIONAL INFORMATION

- A. Officials should be at the rink 15 - 20 minutes before the scheduled start time of the game. It is a good practice for the home team Head Coach or Team Manager to verify the officials are at the rink while your team is getting dressed.
- B. Players are not to go onto the ice until at least one of the game officials is on the ice.  
**THIS IS USA HOCKEY INSURANCE REQUIREMENT.**
- C. In the event there is **only 1 referee at the arena** at the time your game is scheduled to start, every effort will be made to get a second referee to the arena as soon as possible. The game will be started and played with 1 referee until the second referee arrives. If a qualified official is found that has a child playing on either of the teams involved, that official may be used to fill in for the missing official in this instance. The game will be considered official and is **not** grounds for protest if the entire game is officiated by only 1 referee. If there are only 2 officials at a Bantam "A" game, where the three-man system (1 referee & 2 linesman) is used, the 2 man system will be used.
- D. Parents, coaches, assistant coaches, or managers shall not verbally abuse the opposing players, coaches, assistant coaches, managers, officials, minor officials, and league officials. Any unsportsmanlike conduct will be grounds for an indefinite suspension by the District 10 Board of Directors. The referees always have the power to order a person removed from the playing area or arena.
- E. Coaches, **DO NOT** argue with an official on the ice, before or after the game. Coaches, players, managers, minor officials or spectators (fans) are not to go into the officials room without an invitation, before, during or after a game. A violation of this policy will be dealt with per the Youth Rules and Regulations, Section XIV of the *MINNESOTA HOCKEY Handbook*. **The Head Coach is also responsible for the conduct of the parents of the players. If you have a situation where you feel one of the parents from your team will confront the officials on their way out of the arena, make sure you control the situation and do not let it happen. If this sort of conduct is reported to District 10, your team could be disciplined.**
- F. Coaches, managers, and parents should avoid talking to or discussing rule interpretations with game officials immediately after games. Complaints on referees **must be reported in writing** to the District 10 Supervisor of Officials and the appropriate League Coordinator. Use the *MINNESOTA HOCKEY* Referee Report form or the District 10 Game Report form for your report. If either of these forms is not immediately available to you (the District 10 Game

Report form is available on the District 10 web site), use a plain sheet of paper. If you do not use one of the report forms, make sure you list all of the pertinent information such as: names of referees, date of game, location of game, teams involved, score of game and your complaint.

- G. *MINNESOTA HOCKEY* Referee Report forms or District 10 Game Report forms shall be made out by either of the referees or the Head Coach if there is a problem they think should be brought to the attention of the District Director or the Supervisor of Officials.

**NOTE:** Forms **MUST** be made out and the League Coordinator notified within 24 hours of the completion of the game anytime a player, coach or anyone else associated with the team is given a game misconduct or match penalty.

- H. Time duration for penalties is per USA Hockey Playing Rules.

- I. Forfeits shall be scored 5 to 0 for league games.

(Note paragraph D under Coaches Responsibilities for failure to show up for a game).

- J. **Tie Breaking Procedure for final league standings.**

The determination of position of teams in the final league standings will be by the total points acquired in the league games played. Total points accumulated are based on 2 points for a win and 1 point for a tie, plus Fair Play points awarded. The 1st place team will be the team with the most points followed in succession by the teams with the next most points. In the event of a tie by one or more teams in the leagues final standings, see the Fair Play tie breaking procedure on page 21 of the handbook to determine the final standings.

- K. **Missing school for Invitational Tournaments**

Any association hosting youth or girls Invitational Tournaments, should make every effort to schedule the games in a manner that would not cause participating players to miss school classes. It is strongly recommended that no games begin before 6:00 p.m. on any school day.

The hosting association should give consideration to teams traveling some distance to participate, and arrange the tournament schedule to allow those teams adequate time to travel to the tournament without having to miss school classes

**NOTE:** Due to geographics and the formats required for *MINNESOTA HOCKEY* Region and State Tournaments, players on some of the participating teams will likely miss some school classes to participate in the tournament.

## **SQUIRT / GIRLS 10U HOCKEY**

Minnesota Hockey strongly encourages the skill development of all players especially at the entry levels. Therefore, the following is effective for the Squirt / Girls 10U Level:

1. No league standings shall be kept
2. Limit games (including league, scrimmage, and tournament games) to a maximum of 35 per season. Each game played in a tournament shall count as one game.  
**(NOTE: Controlled scrimmages will count as part of the 35 game limit)**
3. A two to one practice to game ratio shall be supported by all associations.
4. A & B Squirt / A & B Girls 10U teams must be allocated equal quality & number of ice hours.
5. The above policies will be monitored by each local association and district. Failure to comply will result in sanctions against the respective Association as determined by Minnesota Hockey.
6. There shall be no region or state tournaments at the Squirt / Girls 10U level.

## MITE / GIRLS 8U HOCKEY

Minnesota Hockey does not permit Mite/Girls 8U Tournaments, nor does Minnesota Hockey permit Mite/Girls 8U teams to participate in out of state tournaments. Minnesota Hockey strongly encourages the skill level development of all players, especially at the entry level. This level player will play within their district and/or natural hockey community only. ***(Every effort should be made to minimize travel at this level)***. The District Director shall, for convenience or to maintain continuity, permit a team to play in their natural hockey community as defined by the District Director. The District Director's decision is final.

The following is effective for the Mite/Girls 8U Level:

1. No league standings shall be kept
2. Limit games to a maximum of 15 per season for **"A" or "B"** Mite teams with no games played before Dec. 15th.
3. Limit games to a maximum of 21 per season for **"C" or "D"** Mites and Girls 8U teams with no games played before Dec. 4th.
4. All associations should support a three to one practice to game ratio. If multiple teams (4 – 6) are sharing the ice (which should be the rule for all practice sessions) and the first half of the hour is used for skill development, the last half of the hour may be used for cross ice instructional games, as long as all coaches are on the ice, there are no referees and the game clock is used strictly for timing (no scores recorded). This would not count as a game for those participating teams.

**Skill Development** – This program is designed to meet the needs of the beginning player. Basic skills will be taught equally in a non-competitive environment. Fun, physical development and a sociable environment are stressed.

### **Effective starting with the 2007-08-District 10 Hockey season:**

The Mite and Girls 8U are entry-level development with emphasis placed on fun and skills. The Initiation Program is for the very beginning skater, regardless of age or gender. The Mite level will have "A", "B", "C" and "D" classifications with the "A" Level as lower beginning, "B" level as upper beginning, "C" level as lower intermediate and D level as upper intermediate.

All associations will place players according to ability using the HEP skills testing program as outlined in the USA Hockey Level 1 Skill Development Manual, or a process approved by the District Director. Associations will place **all** teams by ability. Associations, which have multiple teams per level, will place players as evenly as possible by ability, and if possible geographic area, to have teams as equal in ability as possible.

As an example, if an association has 135 players at the Mite age group, 30 skaters are beginners and would be at the "A" Level divided equally among 3 "A" level teams. 48 of the skaters have mastered the "A" level skills and would be divided equally among 4 "B" level teams. 29 skaters have mastered the "B" Level skills and would be equally placed on 2 "C" level teams. The 28 skaters who have mastered the "C" level skills would be equally placed on 2 "D" level teams.

***Starting in the 2007-08 District 10 Hockey season, the following changes at the Mite/Girls 8U shall be applied:***

**All words referring to tryouts and player evaluation at the Mite and Girls 8U levels must be removed and replaced with HEP Skills testing program as outlined in the USA Hockey Level 1 Skill Development Manual or a process approved by the District Director.**

Priority is skill education, with a player's advancement from one level to the next based on the HEP skills testing program, as outlined in the USA Hockey Level 1 Skill Development Manual or a process approved by the District Director.

## **DISTRICT 10 TOURNAMENT**

- A. District 10 Tournament seeding procedure for all levels of Youth and Girls.  
**(See the note at the bottom of this page for exceptions in some leagues)**
- PeeWee “B”, PeeWee “C”, Bantam “B”, Bantam “C” & Girls Leagues with 8 or more teams:**  
8 teams to District Tournament - Round Robin Format
- PeeWee “A” & Bantam “A” Leagues with 8 or more teams:**  
8 teams to District Tournament – Double Elimination Bracket Format
- Leagues with less than 8 teams:**  
All teams to District Tournament - Bracket Format
- Squirts (All levels) & Girls 10 & Under**  
All teams to District Tournament - Bracket Format
- (Junior Gold “A” & “B” / 16 & Under playoffs are regulated by the Metro League)**  
**See the Metro League web site at: [www.metroleaguehockey.com](http://www.metroleaguehockey.com)**
- B. Forfeits shall be scored 5 to 0.  
NOTE: See penalties under District 10 Playing Rules - COACHES RESPONSIBILITIES, paragraph D, for failure to show up for a game.
- C. District Tournament locations and anticipated ice time requirements will be available at the annual general meeting. Actual ice time requirements will be determined at final declarations.
- D. The top team listed in the bracket for each game at all levels of play in the District 10 Tournament will be the home team and will wear their light colored jerseys.
- E. All levels of Bantam, PeeWee and Girls 12 & Under, Girls 14 & Under or Girls 16 & Under District Tournament games will be three (3) 15 minute stop time periods with resurfacing every two periods.
- F. Squirt “A” and “B” and Girls 10 & Under “A” and “B” District Tournament games will be the same 1 hour format as league play with resurfacing before games only.  
The Squirt or Girls 10 & Under Tournament Championship Games will be three (3) 12 minute stop time periods with resurfacing before the games.
- G. District Tournament games will not end in a tie. All games will be played to win lose situation. If the score is tied at the end of regulation, a 2 minute rest period followed by 10 minute stopped time ***sudden victory overtime periods*** will be played until one team scores. There will be 2 minute rest periods between the overtime periods. Ice will be resurfaced at the discretion of the League Coordinator. **Teams do not switch ends for the overtime periods.** (See “District 10 Squirt / Girls 10 & Under Playoff Overtime Procedure” on page 39 of the District 10 Handbook for specific overtime procedure in Squirt or Girls 10 & Under games only) At the discretion of the League Coordinator, third round games in a Round Robin format **whose outcome has no bearing on which teams will advance to the Championship or 3rd Place games**, may end in a tie instead of playing overtime.
- H. Breaking of ties will be as outlined in the *MINNESOTA HOCKEY* handbook, Youth Rules and Regulations, Section X, paragraph F, item 3. If the tie breaking procedure goes to item C, a shoot-out will not be used. Instead, the positions of the tied teams will be according to the final league standings.
- (See *MINNESOTA HOCKEY* tie breaking procedure on page 39 of the 2008/2009 District 10 Handbook)**
- NOTE: Teams which compete in leagues run by a District other than District 10 will follow that District and league rules governing standings, fees and playoffs.**

<p style="text-align: center;"><b>SEEDING PROCEDURE for 2008/2009 MINNESOTA HOCKEY REGION TOURNAMENTS</b></p>
---

- A. The PeeWee “A” / PeeWee “B1” / Bantam “A” / Bantam “B1” League Champions in leagues **not playing a split schedule**, will automatically advance to Region play. **The League Champion will be guaranteed a seed in the Region Tournament as the District 10 Runner-up.** The District 10 Tournament Champion will advance as District 10 Winner. If the District 10 League Champion is also the District 10 Tournament Champion, they will advance as the District 10 Winner. They will **not** have a choice of which seed they prefer to use.
- B. If the Girls 14U “A” & “B” & Girls 12U “A” & “B” have Region Tournaments, they will follow the same format as the Youth PeeWee and Bantam leagues for advancement to the their respective Region Tournaments, otherwise they will have a playoff to determine which teams will advance to their State Tournament.
- C. Leagues that play a split schedule have Division Champions and do not have a League Champion. Therefore, all seeding for the Region Tournament in this case will be from the results of play at the District Tournament.

**D. PeeWee “B1” and Bantam “B1” Round Robin tournaments:**

- a. ***IF THE DISTRICT 10 LEAGUE CHAMPION AND THE DISTRICT 10 TOURNAMENT CHAMPION ARE THE SAME TEAM, THAT TEAM WILL ADVANCE TO THE REGION TOURNAMENT AS THE DISTRICT 10 WINNER, AND THE OTHER TEAMS WILL ADVANCE AS FOLLOWS:***

1) **If 2 teams are advancing to the Region Tournament:**

The loser of the Championship game will advance as the District 10 Runner-up.

2) **If 3 teams advancing to the Region Tournament:**

The loser of the Championship game will advance as the District 10 Runner-up.

The winner of the 3rd place game will advance as the 3rd District 10 team.

- b. ***IF THE DISTRICT 10 LEAGUE CHAMPION DOES NOT WIN OR PLAY IN THE DISTRICT 10 TOURNAMENT CHAMPIONSHIP GAME:***

1) **If 2 teams are advancing to the Region Tournament:**

The Tournament Champion will advance as the District 10 Winner.

The District 10 League Champion will advance as the District 10 Runner-up.

The loser of the Championship game, if other than the League Champion, will not advance.

2) **If 3 teams are advancing to the Region Tournament:**

The Tournament Champion will advance as the District 10 Winner.

The District 10 League Champion will advance as the District 10 Runner-up.

The loser of the Tournament Championship game, if other than the League Champion, will advance as the 3<sup>rd</sup> District 10 team. If the loser of the Tournament Championship game is the League Champion, the winner of the 3rd place game will advance as the 3rd District 10 team.

*When the League Champion does not play in the Tournament Championship game, the game scheduled to qualify the 3rd team for the Region Tournament now has no significance for advancing to the Region Tournament. That game will still be played and the winner will receive the 3rd place District 10 Tournament trophy.*

- c. **IF THE DISTRICT 10 TOURNAMENT IS CONDUCTED BETWEEN TEAMS THAT PLAYED A SPLIT LEAGUE SCHEDULE, THE TEAMS WILL ADVANCE TO THE REGION TOURNAMENT AS FOLLOWS:**
- 1) **If 2 teams are advancing to the Region Tournament:**  
The winner of the Championship game will advance as the District 10 Winner.  
The loser of the Championship game will advance as the District 10 Runner-up.
  - 2) **If 3 teams advancing to the Region Tournament:**  
The winner of the Championship game will advance as the District 10 Winner.  
The loser of the Championship game will advance as the District 10 Runner-up.  
The winner of the 3rd place game will advance as the 3rd District 10 team.

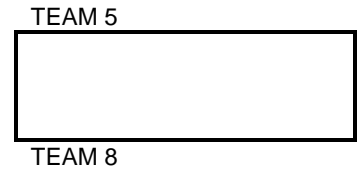
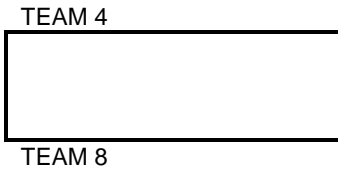
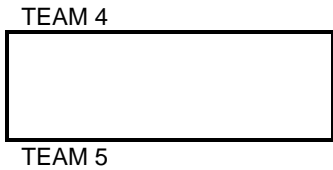
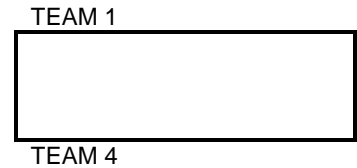
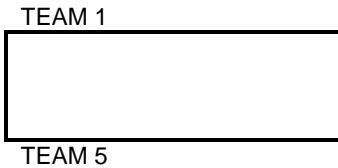
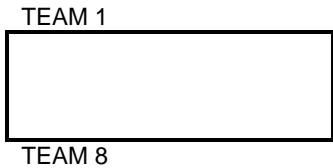
E. **PeeWee “A” & Bantam “A” Double Elimination Bracket tournaments:**

- a. **IF THE DISTRICT 10 LEAGUE CHAMPION AND THE DISTRICT 10 TOURNAMENT CHAMPION ARE THE SAME TEAM, THAT TEAM WILL ADVANCE TO THE REGION TOURNAMENT AS THE DISTRICT 10 WINNER AND THE OTHER TEAMS WILL ADVANCE AS FOLLOWS:**
- 1) **If 2 teams are advancing to the Region Tournament:**  
The loser of the Championship game will play the remaining team in the Consolation bracket and the winner of that game will advance as the District 10 Runner-up.
  - 2) **If 3 teams are advancing to the Region Tournament:**  
The loser of the Championship game will play the remaining team in the Consolation bracket. The winner of that game will advance as the District 10 Runner-up and the loser will advance as the 3rd District 10 team.
- b. **IF THE DISTRICT 10 LEAGUE CHAMPION DOES NOT WIN OR PLAY IN THE TOURNAMENT CHAMPIONSHIP GAME:**
1. **If 2 teams are advancing to the Region Tournament:**  
The Tournament Champion will advance as the District 10 Winner.  
The District 10 League Champion will advance as the District 10 Runner-up.  
*Any games remaining in the tournament that, due to the League Champion not winning the Tournament Championship game, have no significance toward advancement to the Region Tournament, will still be played. The loser of the Championship game and the remaining team from the Consolation bracket will play and the winner will receive the Tournament Runner-up trophy.*
  2. **If 3 teams are advancing to the Region Tournament:**  
The Tournament Champion will advance as the District 10 Winner.  
The District 10 League Champion will advance as the District 10 Runner-up.  
The loser of the Championship game will play the remaining team in the Consolation bracket. The winner of that game, if other than the District 10 League Champion, will advance as the 3rd District 10 team. If the District 10 League Champion is the winner of that game, the loser of that game will advance as the 3rd District 10 team.

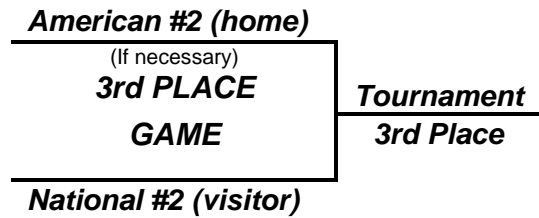
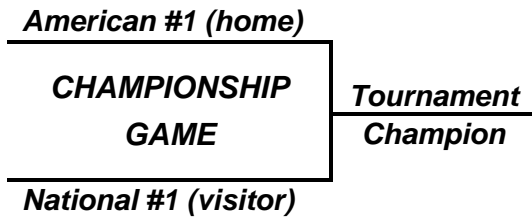
**DISTRICT 10 HOCKEY  
2008/2009  
ROUND ROBIN PLAYOFF FORMAT**

(FOR PEEWEE "B" / PEEWEE "C" / BANTAM "B" / BANTAM "C" / GIRLS NON-SPLIT LEAGUES)

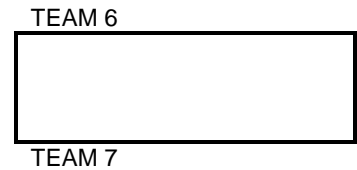
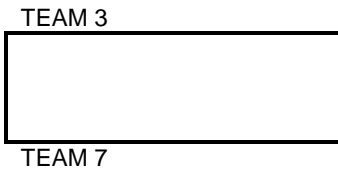
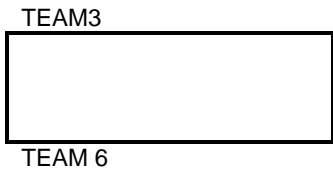
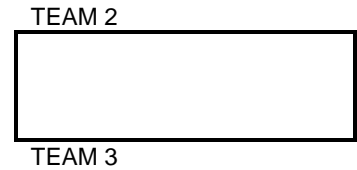
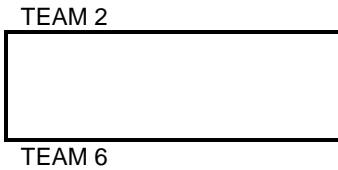
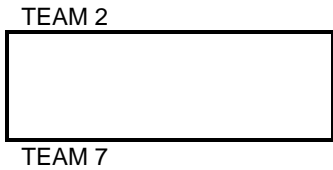
## AMERICAN



**Championship & 3rd Place Games on Super Sunday  
@ Sites to be determined**



## NATIONAL



THE TEAM LISTED AT THE TOP OF THE BRACKET IN EACH GAME WILL BE THE HOME TEAM WILL WEAR THEIR LIGHT COLORED JERSEYS

## AMERICAN DIVISION

TEAM	GAME 1 POINTS	GAME 2 POINTS	GAME 3 POINTS	TOTAL POINTS
(1)				
(4)				
(5)				
(8)				

## NATIONAL DIVISION

TEAM	GAME 1 POINTS	GAME 2 POINTS	GAME 3 POINTS	TOTAL POINTS
(2)				
(3)				
(6)				
(7)				

ALL GAMES WILL BE PLAYED TO A WIN - LOSE SITUATION. A 6 GOAL DIFFERENTIAL ***IN THE 3<sup>RD</sup> PERIOD*** WILL RESULT IN RUNNING TIME. IF THE GOAL DIFFERENTIAL BECOMES LESS THAN 6, STOP TIME WILL RESUME. IF THE SCORE IS TIED AT THE END OF REGULATION TIME, 10 MINUTE STOPPED TIME SUDDEN VICTORY OVERTIME PERIODS WILL BE PLAYED UNTIL ONE TEAMS SCORES. TEAMS DO NOT SWITCH ENDS FOR THE OVERTIME PERIODS. THERE WILL BE A 2 MINUTE REST PERIOD BETWEEN OVERTIME PERIODS. ***NOTE: AT THE DISCRETION OF THE LEAGUE COORDINATOR, THIRD ROUND GAMES THAT HAVE NO BEARING ON WHICH TEAMS FROM THAT DIVISION WILL ADVANCE TO THE CHAMPIONSHIP OR 3RD PLACE GAMES MAY END IN A TIE RATHER THAN PLAY OVERTIME. THE HEAD COACHES WILL BE NOTIFIED PRIOR TO THE START OF THE AFFECTED GAME.***

THE TEAM WITH THE MOST POINTS IN EACH DIVISION, AFTER 3 GAMES, WILL PLAY IN THE CHAMPIONSHIP GAME ON SUNDAY AT A SITE TO BE ANNOUNCED PRIOR TO THE START OF THE TOURNAMENT.

FOR THOSE LEVELS THAT WILL HAVE 3 TEAMS ADVANCING TO THE REGION TOURNAMENT, THE TEAM WITH THE 2ND MOST POINTS IN EACH DIVISION, AFTER 3 GAMES, WILL PLAY IN A 3RD PLACE GAME ON SUNDAY AT A SITE TO BE ANNOUNCED PRIOR TO THE START OF THE TOURNAMENT.

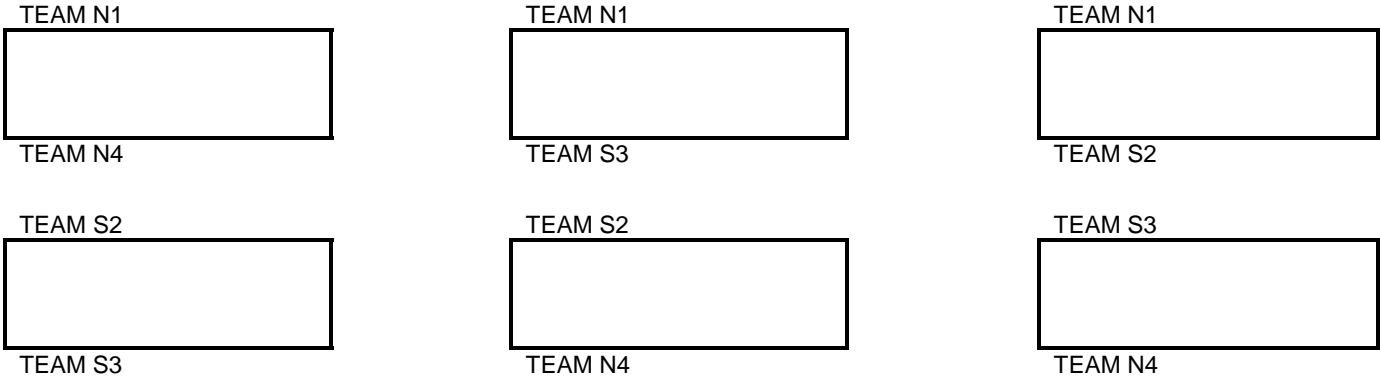
***THERE WILL NOT BE A 3RD PLACE GAME FOR THOSE LEVELS NOT SENDING 3 TEAMS TO THE REGION TOURNAMENT.***

SEE PAGE 39 OF THE DISTRICT 10 HANDBOOK FOR THE TIE BREAKING PROCEDURE IN CASE OF A TIE IN POINTS TO DETERMINE THE TOP POSITIONS IN EITHER BRACKET.

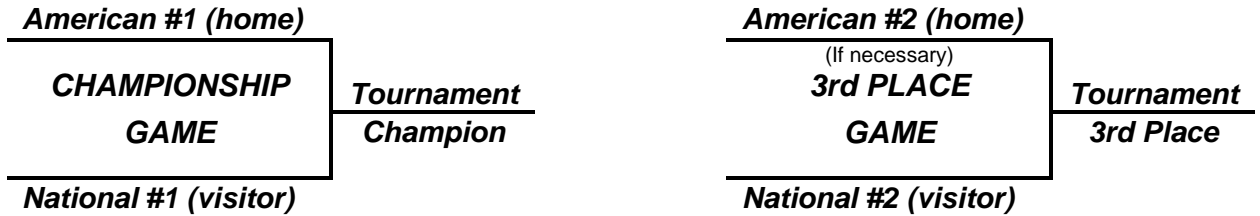
**DISTRICT 10 HOCKEY  
2008/2009  
ROUND ROBIN PLAYOFF FORMAT**

(FOR PEEWEE "B" / PEEWEE "C" / BANTAM "B" / BANTAM "C" SPLIT LEAGUES)

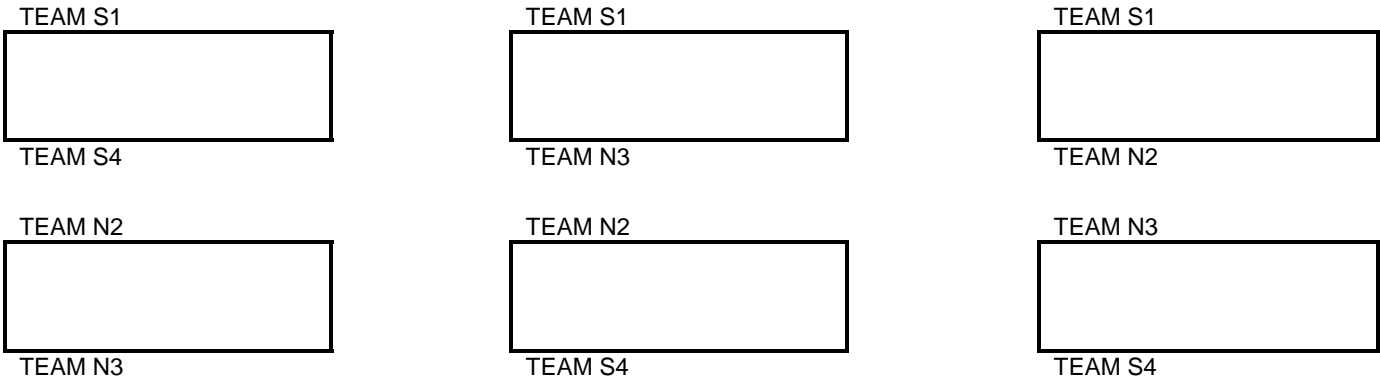
## AMERICAN



**Championship & 3rd Place Games on Super Sunday  
@ Sites to be determined**



## NATIONAL



THE TEAM LISTED AT THE TOP OF THE BRACKET IN EACH GAME WILL BE THE HOME TEAM & WILL WEAR THEIR LIGHT COLORED JERSEYS

## AMERICAN DIVISION

TEAM	GAME 1 POINTS	GAME 2 POINTS	GAME 3 POINTS	TOTAL POINTS
(N1)				
(S2)				
(S3)				
(N4)				

## NATIONAL DIVISION

TEAM	GAME 1 POINTS	GAME 2 POINTS	GAME 3 POINTS	TOTAL POINTS
(S1)				
(N2)				
(N3)				
(S4)				

ALL GAMES WILL BE PLAYED TO A WIN - LOSE SITUATION. A 6 GOAL DIFFERENTIAL ***IN THE 3<sup>RD</sup> PERIOD*** WILL RESULT IN RUNNING TIME. IF THE GOAL DIFFERENTIAL BECOMES LESS THAN 6, STOP TIME WILL RESUME. IF THE SCORE IS TIED AT THE END OF REGULATION TIME, 10 MINUTE STOPPED TIME SUDDEN VICTORY OVERTIME PERIODS WILL BE PLAYED UNTIL ONE TEAMS SCORES. TEAMS DO NOT SWITCH ENDS FOR THE OVERTIME PERIODS. THERE WILL BE A 2 MINUTE REST PERIOD BETWEEN OVERTIME PERIODS. ***NOTE: AT THE DISCRETION OF THE LEAGUE COORDINATOR, THIRD ROUND GAMES THAT HAVE NO BEARING ON WHICH TEAMS FROM THAT DIVISION WILL ADVANCE TO THE CHAMPIONSHIP OR 3RD PLACE GAMES MAY END IN A TIE RATHER THAN PLAY OVERTIME. THE HEAD COACHES WILL BE NOTIFIED PRIOR TO THE START OF THE AFFECTED GAME.***

THE TEAM WITH THE MOST POINTS IN EACH DIVISION, AFTER 3 GAMES, WILL PLAY IN THE CHAMPIONSHIP GAME ON SUNDAY AT A SITE TO BE ANNOUNCED PRIOR TO THE START OF THE TOURNAMENT.

FOR THOSE LEVELS THAT WILL HAVE 3 TEAMS ADVANCING TO THE REGION TOURNAMENT, THE TEAM WITH THE 2ND MOST POINTS IN EACH DIVISION, AFTER 3 GAMES, WILL PLAY IN A 3RD PLACE GAME ON SUNDAY AT A SITE TO BE ANNOUNCED PRIOR TO THE START OF THE TOURNAMENT.

***THERE WILL NOT BE A 3RD PLACE GAME FOR THOSE LEVELS NOT SENDING 3 TEAMS TO THE REGION TOURNAMENT.***

SEE PAGE 39 OF THE DISTRICT 10 HANDBOOK FOR THE TIE BREAKING PROCEDURE IN CASE OF A TIE IN POINTS TO DETERMINE THE TOP POSITIONS IN EITHER BRACKET.

## **District 10 Hockey**

### **Round Robin Tournament format tie breaking procedure**

(This tie breaking procedure is copied from the *MINNESOTA HOCKEY* Handbook, Youth Rules and Regulations, Section X, Paragraph F, item 3. Subsection c is modified as written below by approval of the District 10 Board of Directors as a more practical method of breaking a tie during the District 10 Tournament if the tie breaking procedure goes that far)

If two or more teams have an equal number of points, their position in the standings shall be determined by:

- a: The results of the games played between the tied teams in the following order.
  - 1) The points acquired in these games
  - 2) Subtracting goals scored against from goals scored in these games. Their position shall be in order of the greatest surplus.
  - 3) Dividing the goals scored in these games by the goals scored against. The positions being determined in order of the greatest quotient.
- b: If after applying the formulas of (a:1, a:2, a:3) the tie still exists, a:2 and a:3 shall be applied using all the games played by each team. **When the tie involves three or more teams, their position in the standings shall be determined by the following tie-breaking format. If one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie-breaking process again at step 3.a.1.**
- c: If the above procedure does not break the tie, the teams will be placed according to their final league standings. In the Tournaments for Split Leagues, the League Coordinator will conduct a drawing amongst the tied teams, with the name of the first team drawn being awarded the higher position. If more than 2 teams are tied, the drawing will continue with each successive name drawn being awarded the next highest position.

(Item C is a revision to the *MINNESOTA HOCKEY* Handbook procedure, which calls for a shoot out amongst the tied teams. This would be an unfair situation for some teams during the District 10 Tournament, and item C as written above is the approved replacement procedure by the District 10 Board of Directors)

## **District 10 Hockey**

### **Squirt / Girls 10 & Under Playoff Overtime Procedure**

***In case of a tie at the end of regulation play:***

The League Coordinator, or substitute District 10 Official at the arena will select two **ADULT** goal judges to count shots on goal during the overtime period.

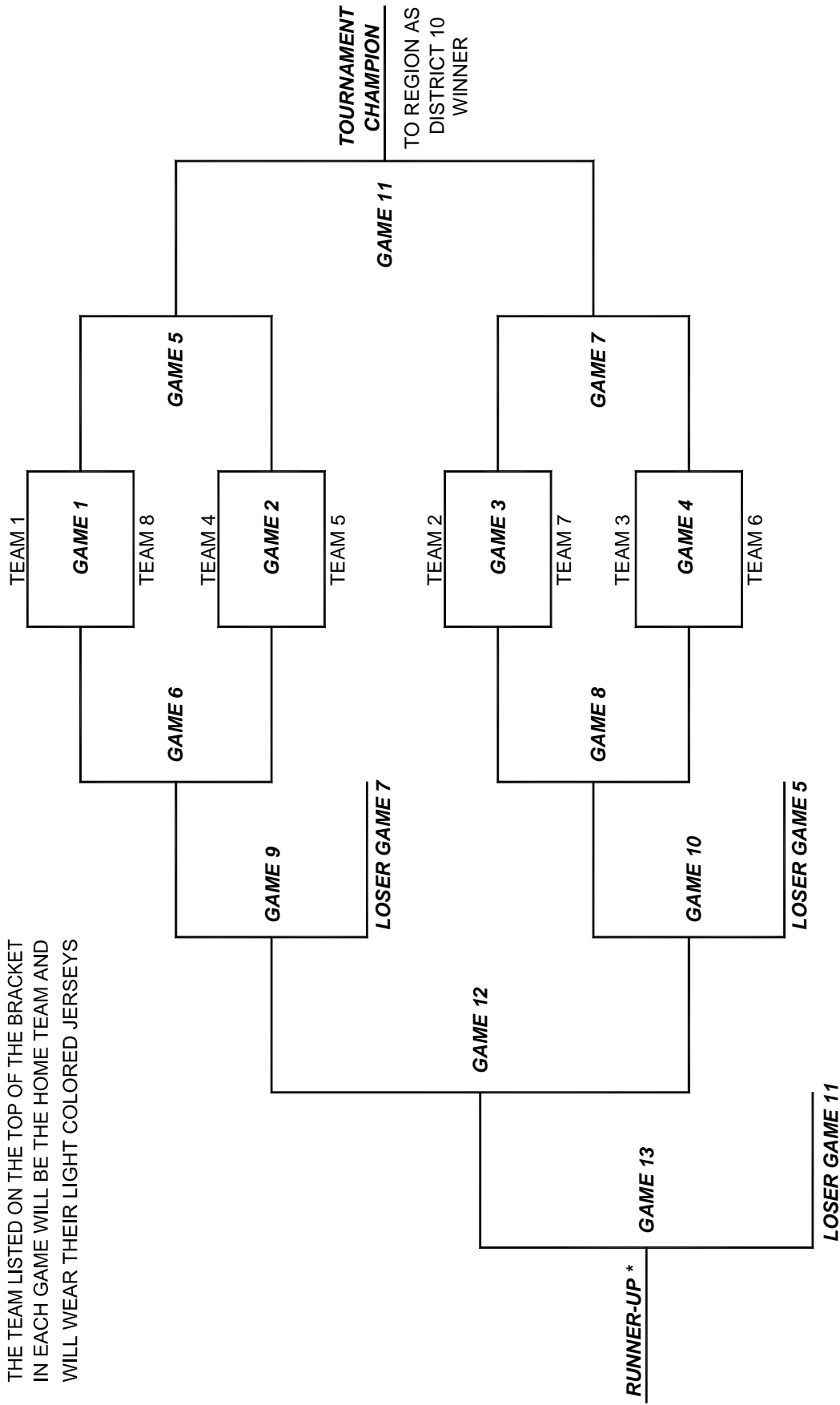
There will be a 1 minute rest period followed by an 8 minute sudden victory overtime period. The first 5 minutes will be running time and the last 3 minutes will be stopped time. The first team to score wins the game.

***If the score is still tied at the end of the overtime period, the winning team will be decided in the following order:***

1. The team with the most shots on goal during the overtime will be the winner.
2. If the shots on goal are tied, the team with the first shot on goal during the overtime will be the winner.
3. If there are no shots on goal during the overtime, the team with the fewest penalty minutes during the entire game will be the winner.
4. If the penalty minutes are the same, a flip of the coin will determine the winner (The team listed as the home team will call the coin flip)

**MINNESOTA HOCKEY  
PEEWEE "A" & BANTAM "A"  
DISTRICT 10 TOURNAMENT**

THE TEAM LISTED ON THE TOP OF THE BRACKET  
IN EACH GAME WILL BE THE HOME TEAM AND  
WILL WEAR THEIR LIGHT COLORED JERSEYS



\* SEE REGION SEEDING PROCEDURE FOR PEEWEE "A" & BANTAM "A" TOURNAMENTS IN THE DISTRICT 10 HANDBOOK TO DETERMINE ALL OTHER REGION SEEDS IN ADDITION TO THE DISTRICT 10 WINNER

## **U.S.A. HOCKEY / MINNESOTA HOCKEY 2008/2009 TOURNAMENTS**

US Hockey Hall of Fame ----- Oct 31 - Nov 2, 2008

District Tournaments ----- Completed by March 1, 2009

Region Tournaments ----- March 6 - 8, 2009

The following is a list of the Maroon Region Tournament sites and the number of District 10 teams that will advance to region play:

- (\*) Junior Gold "A"                      District 8 - Eagan
- (\*) Junior Gold "B" Playoffs        District 2 - Roseville
- (\*) 16 & Under Boys Playoffs        District 3 - Plymouth - Wayzata
- (3) Bantam "A"                            District 10 - Anoka
- (3) Bantam "B"                            District 10 - Anoka
- (3) PeeWee "A"                            District 15 - TBD
- (3) PeeWee "B"                            District 15 - TBD
- (#) Girls 14 & Under "A"                District 3 - Wayzata or District 6 - Apple Valley
- (#) Girls 12 & Under "A"                District 2 - Stillwater or District 5 - Mound
- (#) Girls 12 & Under "B"                District 2 - Stillwater or District 5 - St Michael

\* Determined by Metro League

# Determined during season based on number of teams competing

MN Girls State H.S. Tournament ----- February 25 - 28, 2009

MN Boys State H.S. Tournament ----- March 11 - 14, 2009

*MINNESOTA HOCKEY* State Tournaments ----- March 20 - 22, 2009

- Junior Gold "A"----- District 1 - Richfield
- Junior Gold "B"----- District 8 - Rochester
- 16&Under----- District 6 - Burnsville
- Bantam "A" ----- District 15 - Thief River Falls
- Bantam "B" ----- District 10 - St Cloud
- PeeWee "A" ----- District 3 - New Hope
- PeeWee "B" ----- District 10 - St Cloud
- Girls 19 & Under ----- Schwan's Super Rink, Blaine
- Girls 19 & Under "B" ----- District 2 - Oakdale Tartan
- Girls 14 & Under "A" ----- District 5 - Mound
- Girls 14 & Under "B" ----- District 15 - TBD
- Girls 12 & Under "A" ----- District 12 - TBD
- Girls 12 & Under "B" ----- District 15 - Pequot Lakes

MN State VFW Tournament ----- March 27 - 29, 2009 (Eveleth)

National Youth & Girls Tournaments ----- April 1 - April 5, 2009

**DISTRICT 10 TOURNAMENT  
WORKFORCE REQUIREMENTS**

Each association that hosts a portion of the District 10 Tournament is responsible for supplying the workers required at their arena for the tournament. Any association not hosting a portion of the tournament has a responsibility to supply workers to the Anoka Arena because of the 2 sheets of ice being utilized there and the requirement for additional workers.

The following is a list of workers required for each game, to be supplied by the associations to work at the tournament: A total of 9 persons is recommended as a work crew for each game.

**NOTE: All workers assigned to these positions are to be adults.**

Supervisor	1		
Announcer	1	Timekeeper	1
Scorekeeper	1	Penalty Box	2
Ticket Takers	2	Security	1

**District 10 shall review worker attendance for District/Region/State tournaments each year. Any community with unsatisfactory worker attendance shall be assessed an additional \$100.00 per team (to maximum of \$1000.00).**

**TOURNAMENT JOB DUTIES**

**SUPERVISOR**

The Supervisor position shall be responsible for insuring that the full work crew is present and on time. Any interfacing between work crews (such as clock instruction) shall be handled by the Supervisor. The Supervisor shall act as an assistant to the League Coordinator or another District 10 board member acting in the League Coordinators absence. The Supervisor or someone appointed by the Supervisor is to be in attendance at the arena until the completion all of the tournament games. The Supervisor or the appointed replacement shall assist the League Coordinator in counting the cash box at the completion of the ticket takers duties each day.

**ANNOUNCER**

1. Announce league level and teams playing.
2. Announce starting lineup. (Only if time permits.) First visitors and then home team.
3. Announce goal scorers name, number, and team. Assisting names and numbers.
4. Announce type and length of penalty and only the number and team of the player who committed the penalty.
5. Announce when both teams are full strength.
6. Announce when only 1 minute is left in the period and game.
7. Announce shots on goal at the end of each period and total shots at end of game.

## **TIMEKEEPER**

1. Make sure you stop the clock on the whistle.
2. Make sure you start clock on the drop of the puck.
3. Make sure your are familiar with the length of periods and penalties.
4. If you have trouble with the clock, use the buzzer to warn the referee before he drops the puck.
5. If the game involves any running time, stop the clock to set the penalty and restart the clock when the referee drops the puck.

## **SCOREKEEPER**

(Note: Announcer and Scorekeeper may be done by one person)

1. Be accurate.
2. Use a ballpoint pen.
3. On scores and penalties, use the time on the clock.
4. Keep shots on goal totals.
5. If you run out of space on the score sheet for goals and penalties, use a separate sheet of paper.
6. Disposition of score sheets: White to Tournament Officials; yellow to Winning or Home Team; and pink to Losing or Visiting Team.

## **PENALTY BOX (2)**

1. Make sure to get the doors open for the player in time.
2. Calm the players down when they start to act up.
3. Report any unruliness to the referee.
4. Keep track of penalties.
5. Help referees keep track of players number on mass penalties.

## **TICKET TAKERS (2)**

Ticket Takers sell daily tickets, tournament passes and tournament programs. Responsible for keeping track of the cash box etc.

## **SECURITY**

Takes care of the keys for locker rooms and referee room. Locking and unlocking them when players come and go from the ice and between games. Will assist the referee if needed.

All Tournament playoff workers shall check in with Work Crew Supervisor one hour prior to their scheduled game providing it the first scheduled game of the day. All other shifts report to Supervisor 30 minutes before shift change. **Two games will be considered a shift for calculating the number of workers passes a Host Association will receive for working at the District Tournament.**

Some duties may vary according to the situation at each arena.

A District 10 Official will be on hand for every game to handle all disputes.

**DISTRICT 10 HOCKEY  
2008/2009  
TOURNAMENT SITES**

February 21 – March 1, 2009

**NOTE: HOST ASSOCIATIONS ARE REQUIRED TO PROVIDE THE TRAINERS FOR THEIR SITES DURING THE DISTRICT 10 TOURNAMENT. THE RATES OF PAY IS TO BE APPROVED BY THE DISTRICT 10 BOARD OF DIRECTORS PRIOR TO THE TOURNAMENT.**

Andover - - - - -	<i>Girls 12U "A"</i>
Anoka - - - - -	<i>Squirt "A" / "B1" / "B2" / "C"</i>
<b>CHAMPIONSHIP SUPER SUNDAY</b>	
Blaine (Fogerty Arena) - - - - -	<i>Girls 10 "A" / 10 "B" / 14 "A"</i>
<b>GIRLS CHAMPIONSHIP SUPER SUNDAY</b>	
Cambridge/Isanti - - - - -	<i>PeeWee "C" / Bantam "C"</i>
Centennial - - - - -	<i>PeeWee "A"</i>
Champlin Park - - - - -	<i>Bantam "A"</i>
Chisago Lakes - - - - -	<i>Bye</i>
Coon Rapids (Cook Arena) - - - - -	<i>Girls 12U "B"</i>
East Bethel - - - - -	<i>Bye</i>
Elk River - - - - -	<i>Bye</i>
Mora - - - - -	<i>Bantam "B2"</i>
Pine City - - - - -	<i>PeeWee "B2"</i>
Princeton - - - - -	<i>Bye</i>
Rogers - - - - -	<i>Bantam "B1"</i>
Sauk Rapids - - - - -	<i>PeeWee "B1"</i>
St. Cloud - - - - -	<i>State PeeWee "B" / Bantam "B"</i>

**Junior Gold "A" & "B", 16 & Under sites will be decided by the Metro League.  
(www.metrohockeyleague.com)**

**THE SITES OF THE CHAMPIONSHIP & 3RD PLACE GAMES THAT ARE HELD AT A LOCATION OTHER THAN THE ANOKA ARENA ON SUNDAY MARCH 1, 2009 WILL BE ANNOUNCED PRIOR TO THE START OF THE DISTRICT 10 TOURNAMENT**

April 27, 1983  
Revised April 27, 1992  
Revised November 4, 1998  
Revised Sept. 10, 2001  
Revised Sept. 12, 2005

**BY-LAWS  
OF  
MINNESOTA HOCKEY (MH)  
DISTRICT 10 MINNESOTA HOCKEY INC.**

**ARTICLE 1**

**Offices**

- SECTION 1.** The principle office shall be at an address designated by the President of District 10.
- SECTION 2.** The corporation may also have an office at such other place as the Board of Directors from time to time may appoint, or as the business of the corporation may require.

**ARTICLE 2**

Membership Meetings

- SECTION 1.** All meetings of the membership of the District shall be held the first Monday of each month from September through March. If it falls on a holiday, the next Monday will be scheduled. Time and location are determined by the District President.
- SECTION 2.** An annual meeting of the membership of this District for the election of officers to succeed those whose 2-year term expires, and for the transaction of other business as may properly come before the meeting, shall be held in April with 10 days written or email notice to each association. All elected terms start and end with the District 10 Annual meeting.
- SECTION 3.** The order of business at the annual meeting of the District shall be as follows:
- a. Call the meeting to order.
  - b. Reading of the minutes of last previous annual meeting.
  - c. Report of the officers.
  - d. Report of the committees.
  - e. Election of new officers.
  - f. Miscellaneous business.
- SECTION 4.** Special meetings of the membership to conduct the normal business of the District may be called by the President or by a majority of the Board of Directors, and may be called at any time the President, Vice President, Secretary, or the Treasurer upon the request of 25% of the outstanding membership.
- SECTION 5.** A quorum at any annual or special meeting of the District shall consist of a majority of those associations fielding A-Level teams.

## **ARTICLE 3**

### **Membership**

- SECTION 1.** The membership of District 10 Minnesota Hockey shall be comprised of all participating associations within District 10 Minnesota Hockey, providing they pay the annual dues as assessed by district, state, and national organizations.
- SECTION 2.** Voting on matters that pertain to the administration of District 10 Minnesota Hockey (i.e. election of officers, tournaments bids, changes to by-laws, acceptance of new members associations) requires that each association be allowed one (1) vote per association and one (1) vote per A and B-Level traveling team that is officially registered and paid up as a member of MH District 10. Each officer and director of the District 10 Board excluding the District Director shall have one (1) vote.
- SECTION 3.** Voting on matters that pertain to the operations of the District 10 hockey league (i.e. modifications of playing rules, length of games, playoffs, number of games, etc.) shall be done by the Board of Directors.
- SECTION 4.** Each member association shall appoint a delegate to act as their representative at the meeting of the District Board of Directors. Their delegate has the power to cast their association's allotted votes. The delegate will attend all meetings and will receive minutes and all correspondence for their respective organizations, and it will be their responsibility to disseminate this information to the teams in their organizations. This delegate will not have a vote on the District 10 Board of Directors.
- SECTION 5.** Each elected officer of the District 10 Board of Directors shall be elected for two years and entitled to one (1) vote.

## **ARTICLE 4**

### **Management**

- SECTION 1.** The management of all affairs, property, and business of this District shall be vested in the Board of Directors consisting of no less than fourteen (14) persons.
- SECTION 2.** The President may call special meetings of the Board of Directors at any time, or any officer to be held at any location within the confines of District 10 Minnesota Hockey.
- SECTION 3.** Three (3) days notice of all special meetings of the Board of Directors shall be given each director by three (3) days service of notice, by letter, telegram, telephone, Email or personally with the purpose of said meeting stated on each notice.
- SECTION 4.** No stated salary shall be paid to any Director of District 10. However, any voucher expenses incurred by any officer or director may be reimbursed by the approval of the Board.

## ARTICLE 5

### Officers

- SECTION 1. The President:** The President shall run the affairs of the District, be the chairperson at the Annual Meeting of the membership, and be chairperson of any meeting of the Board of Directors. The President shall be ex-officio member of any committee established by the Board.
- SECTION 2A. Vice President Administration:** The Vice President Administration shall act in the absence of the President and shall assist him/her anyway he/she can.
- SECTION 2B. Vice President Scheduling:** The Vice President of scheduling will be responsible for contracting for all indoor ice and coordinating the scheduling time.
- SECTION 3. Secretary:** The Secretary of the District shall issue notice for all meetings and record the minutes of each directors meeting, the annual meeting, and compile same in a corporate record book. This book shall be available to the membership at anytime. The Secretary shall make available the minutes of the general and annual meetings of the board, within an appropriate amount of time to be set by the board. This person shall perform such other duties as are requested of the office, or as are properly required by the Board of Directors.
- SECTION 4. Treasurer:** The Treasurer of the District shall have the custody of all the moneys and securities of the District and shall keep a record book of accounts. He/she shall disburse the funds of the District in payment of the just demands against the District. He/she shall render to the Board of Directors, from time to time as may be required of him/her, an account of all District transactions as of the financial condition of the District. The Treasurer shall submit an annual financial statement to be presented at the Annual Meeting.
- SECTION 5. District Director:** The District Director duties and responsibilities shall be as described in the MH By-Laws as amended as of June 2004.
- SECTION 6.** In case of absence or inability to act on the part of any officer of the District, or of any person herein authorized to act in his place, the Board of Directors may from time to time delegate the power or duties of such officer, or any director of any person it may select until such time as his/her successor may be elected and qualify at the next Annual Meeting.
- SECTION 7.** The President and District Director must serve one (1) year on the District 10 board, immediately prior to being elected President or District Director.

- SECTION 8.** No voting Director of an athletic associate governing hockey can be President or League Coordinator of District 10, or Vice President of Scheduling.
- SECTION 9.** No member of the District 10 Board should act as a Divisional Coordinator for a league they have a son or daughter competing in. However, in certain situations, the President can appoint said person to this position.  
No League Coordinator may coach or manage within his own league.

## **ARTICLE 6**

### Books and Records

- SECTION 1.** The books, accounts, and records of the District, except as may be otherwise required by laws of the State of Minnesota, may be kept at such places as the Board of Directors may from time to time appoint. These books and record shall be open for inspection by any of the membership of this District.

## **ARTICLE 7**

### Removal of a Member Association

- SECTION 1.** District 10, at any regular or special meeting of the membership, may expel (from league play) on ten (10) days written notice, any member association by two-thirds (2/3) vote of the membership.

## **ARTICLE 8**

### Divisions and Committees

- SECTION 1.** The President of the District shall appoint the elected Directors to the following assignments within the District.

Vice President Administration  
Vice President Scheduling  
Treasurer  
Secretary  
League Coordinators and Special Committees

The Board of Directors shall nominate and select a President from the current elected Board of Directors to serve an annual term.

## **ARTICLE 9**

### Playing Rules

- SECTION 1.** The playing rules will be those of the USA Hockey amended by MH and District 10.

## **ARTICLE 10**

### Finance Committee

**SECTION 1.** The President shall appoint an audit committee, which will be chaired by the President, and made up of up of three (3) additional members of the District 10 Board whose purpose shall be:

- A. Prepare annual budget and function as a continuous audit committee.
- B. The proposed budget and methods to meet the proposed budget will be presented for approval in concept at the fall meeting.

## **ARTICLE 11**

### Policy and Procedures

**SECTION 1.** Policies and procedures which will serve to foster the purposes and conduct of league play shall be established by District 10 Board.

## **ARTICLE 12**

### Inurement of Income

**SECTION 1.** No part of the net earnings of the Association shall inure to the benefit of, or be distributable to, its members, trustees, officers or other private persons except that the Association shall be authorized and empowered to pay reasonable compensation for services rendered.

**DISTRICT 10 HOCKEY  
2008/2009  
COMMITTEE ASSIGNMENTS**

**Executive Committee**

John Miller – Chairperson  
Tim Timm  
Mark Osmondson  
Jeff Zwerdling  
Roger Sundeen  
Bill Andrus  
Rick Wesp  
Doug Messerli  
Kim Mellem  
Craig Turner

**Finance / Budget Committee**

Roger Sundeen – Chairperson  
John Miller  
Tim Timm  
Craig Turner  
Bill Andrus

**Audit Committee**

John Miller – Chairperson  
Bill Andrus  
Jeff Zwerdling  
Chuck Fitzer

**Coaches Committee**

Karl Rasmussen  
Donn Berkeland  
Jay Fladebo  
Hank Wuertz  
Dan Sinn  
John Lawson  
Chuck Fitzer  
Ron Hall  
Colleen Donovan

**Competition Committee**

Mark Osmondson – Chairperson  
Bill Andrus  
Jay Fladebo  
Doug Messerli  
Dan Sinn  
Craig Turner  
Howard Dye  
John Lawson  
Colleen Donovan

**House Leagues**

Mark Osmondson – Chairperson  
Tim Timm  
Bill Andrus  
Jay Fladebo  
Donn Berkeland  
Dick Hanson

**Communication-Web Site Committee**

Doug Messerli - Chairperson  
Jeff Zwerdling  
Bruce Carlson  
Kim Mellem

**RULES / HANDBOOK COMMITTEE**

Doug Messerli – Chairperson  
Tim Timm  
Bruce Carlson  
Rick Wesp  
Donn Berkeland

**Tournament / Awards Committee**

Kim Mellem - Chairperson  
Jeff Zwerdling  
Cyndy Poulton  
Cheryl Mechelke

**DISTRICT 10 HOCKEY  
ICE ARENA  
DIRECTORY**

<b>Location</b>	<b>Name</b>	<b>Size</b>	<b>Capacity</b>	<b>Phone No.</b>
Andover	Andover Community Center	200 x 85	900	(763) 767-5100
Anoka	Anoka Ice Arena 1	200 x 85	1500	(763) 427-8163
Anoka	Anoka Ice Arena 2	200 x 85	400	(763) 427-8163
Blaine	Fogerty Arena South	200 x 85	2000	(763) 780-3328
Blaine	Fogerty Arena North	200 x 85	300	(763) 780-3328
Blaine	Schwan's Super Rink 1	200 x 100	500	(763) 785-3687
Blaine	Schwan's Super Rink 2	200 x 100	500	(763) 785-3687
Blaine	Schwan's Super Rink 3	200 x 100	500	(763) 785-3687
Blaine	Schwan's Super Rink 4	200 x 100	850	(763) 785-3687
Blaine	Schwan's Super Rink 5	200 x 85	300	(763) 785-3687
Blaine	Schwan's Super Rink 6	200 x 85	300	(763) 785-3687
Blaine	Schwan's Super Rink 7	200 x 85	300	(763) 785-3687
Blaine	Schwan's Super Rink 8	200 x 85	300	(763) 785-3687
Champlin	Champlin Forum	200 x 100	1800	(763) 421-3696
Circle Pines	Centennial Sports Arena	200 x 100	1000	(763) 782-6090
Coon Rapids	Cook Arena	200 x 85	300	(763) 421-5035
East Bethel	East Bethel Arena	200 x 85	900	(763) 434-0397
Elk River	Elk River Barn	200 x 85	400	(763) 635-1141
Elk River	Elk River Olympic	200 x 100	1100	(763) 635-1141
Isanti	Isanti County Arena	200 x 85	1000	(763) 444-6432
Lindstrom	Chisago Lakes Arena	200 x 85	800	(651) 257-8694
Mora	Mora Civic Center	200 x 85	700	(320) 679-2443
Pine City	Korbel Arena	200 x 85	??	(320) 629-6995
Princeton	Princeton Arena	200 x 85	800	(763) 389-5142
Rogers	Rogers Community Center	200 x 85	500	(763) 428-1033
Sauk Rapids	Sports Arena East	200 x 85	825	(320) 252-0508
St Cloud	Municipal Arena 1	200 x 85	1800	(320) 255-7223
St Cloud	Municipal Arena 2	200 x 85	500	(320) 255-7223
St Cloud	SCSU Main	200 x 100	6000	(320) 308-3327
St Cloud	SCSU Practice	200 x 100	100	(320) 308-3327